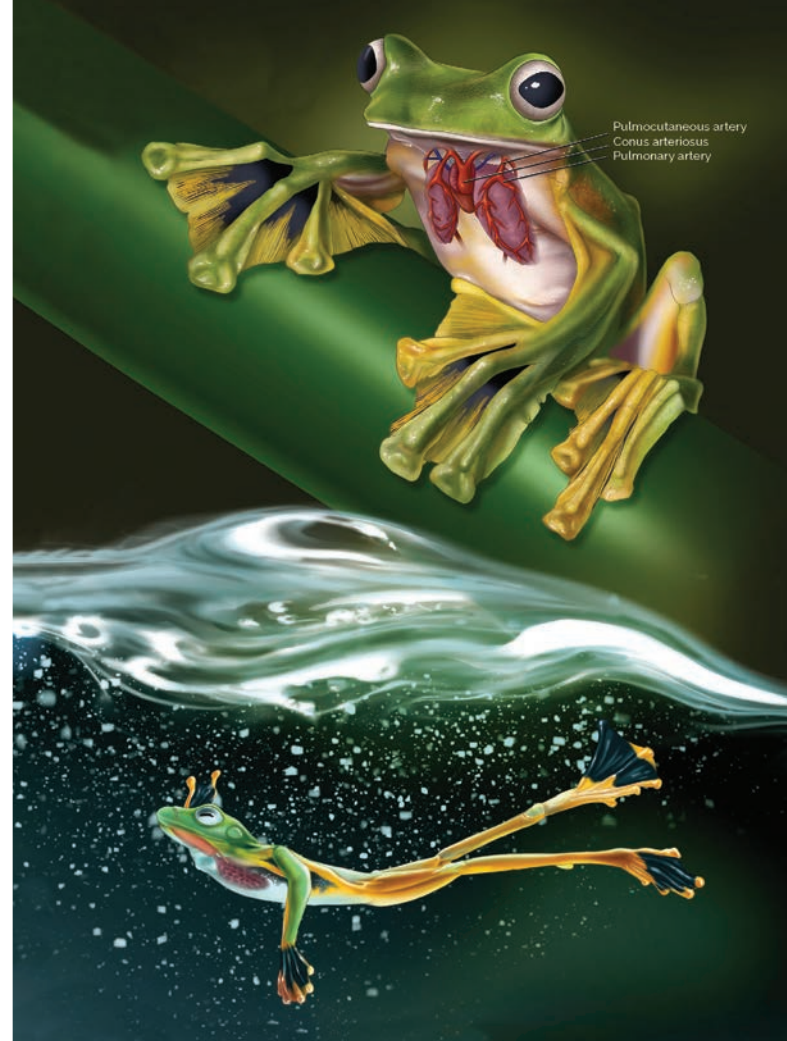




RIT

College of
Art and Design
School of Art



Your style. Your voice. Your art.

Your Journey

At RIT, your education will begin with making experiences that explore 2D and 3D forms, then expand with the room and opportunity for you to develop your own style and aesthetic.

As practicing artists and active exhibitors, our faculty know what it means to navigate today's art world and the importance of authenticity. They are well represented among national and international organizations, publications, and galleries. Each day they share their talents in our studios and classrooms because they are passionate about teaching the next generation of artists. *That includes you.*

So whether it's in our illustration, medical illustration, or studio arts program, you'll grow as an artist in a place equipped to help you succeed.

Networking that Works

We are incredibly proud of our Visiting Artist Series. With over 15 visiting artists every year, our students are privileged to participate in a range of guest lectures and demonstrations. Having constant exposure to independent artists and a range of industry representatives bolsters our students' opportunities for internships, apprenticeships, and placements after graduation.

So it is no surprise that our graduates thrive in a range of creative industries and as dynamic, independent artists. Eighty-six percent of our college's graduates have earned jobs, pursue graduate school, or fulfill military or volunteer obligations within six months of graduation.*

*Data based on the 2022 College of Art and Design graduating class



Top row, left to right: Devon Scott-Davis, Julia Lunavictoria, & Amanda Giglia
Bottom row, left to right: Kirk Wu, Malvana Ramborger, & Zach Hildebrandt

Illustration

Thanks to the internet, social media, and the publishing industry, the work of illustrators can be disseminated to a global community on a daily basis. And as opportunities diversify with new markets and technologies, RIT's

Draw upon your ideas and tools to illicit emotions and messages—and put pixels, paints, and pencils into practice.

illustration program continues to adapt to meet the demand for new and varied media forms and illustrative content. RIT's illustration major supports the creative development of our

students and prepares you for numerous careers within the visual communications field.

With a firm foothold in both digital and traditional studio approaches, our students develop technical competence and learn how to execute workflows for both traditional- and computer-created work. Assignments cover editorial, character, environmental, journalism, world-building, advertising, and caricature illustration, while also covering topics related to advertising, business, and publishing. Ultimately, the range of projects hones each student's individual style and helps them to develop a wide-ranging portfolio.

In addition, faculty frequently facilitate classroom projects that partner with industry and local organizations in Rochester and beyond, leading to work that simulates professional timelines and studio environments. Recent partners have included American Greetings, the Rochester Philharmonic Orchestra, and the Fillmore, San Francisco. Ultimately, the quality of work produced in the program has led to annual recognition and participation of RIT illustration students in the prestigious Society of Illustrators' annual Student Scholarship Competition. Recent awardees have received significant cash prizes.

Upon graduation, our students are situated to pursue studio-based positions, take on client and contract work, or freelance. In industry, alumni regularly move among advertising, publishing, entertainment, and marketing projects. Graduates of RIT's illustration program include political cartoonists for *The New York Times*, a Caldecott Medal recipient, and the Design Director of Adidas.

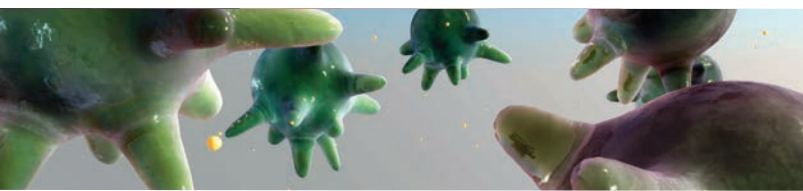
Left, from top: Mikayla Bader, Lizzie Madison, Alice Benavides, & Abby Greenplate. Right: Zhaoqi Wang



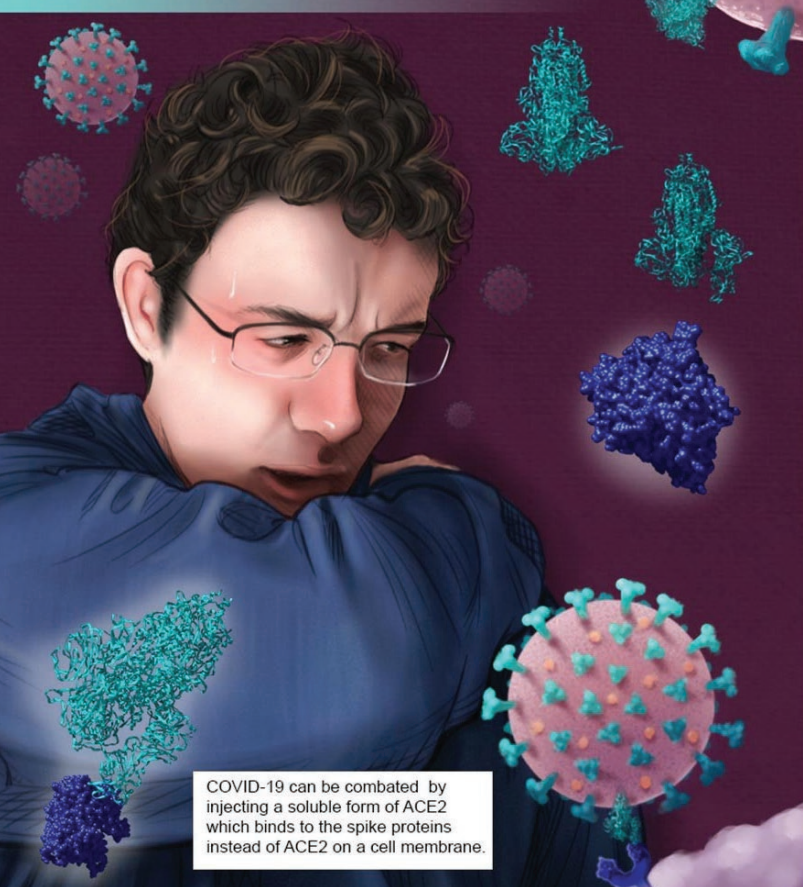
Sickle Cell Anemia



Sickle Cell Anemia is a disease typically inherited that affects the shape of red blood cells. Sickle cells are shaped like sickles or crescent moons. This shape occurs due to a change of the structure of a hemoglobin protein. The 6th amino acid changes from glutamic acid to valine causing the RBC to distort. This distortion can lead to a blockage in blood circulation that can result in swelling in the hands and feet, fatigue due to anemia, pain crises, and acute chest pain. It is reported that 1 out of every 365 Black or African American births have a sickle cell trait.



SARS-CoV-2 COVID-19 and ACE2



COVID-19 can be combated by injecting a soluble form of ACE2 which binds to the spike proteins instead of ACE2 on a cell membrane.

Medical Illustration

Perfect for students with a passion for art and science, RIT's medical illustration program partners scientific knowledge with artistic technique, all with the intention to educate and inform.

Partner scientific knowledge with artistic technique with the intent to educate and inform. Building on a foundation of drawing and design, students aren't simply recording what they see in the human body or natural world. Rather, they are making

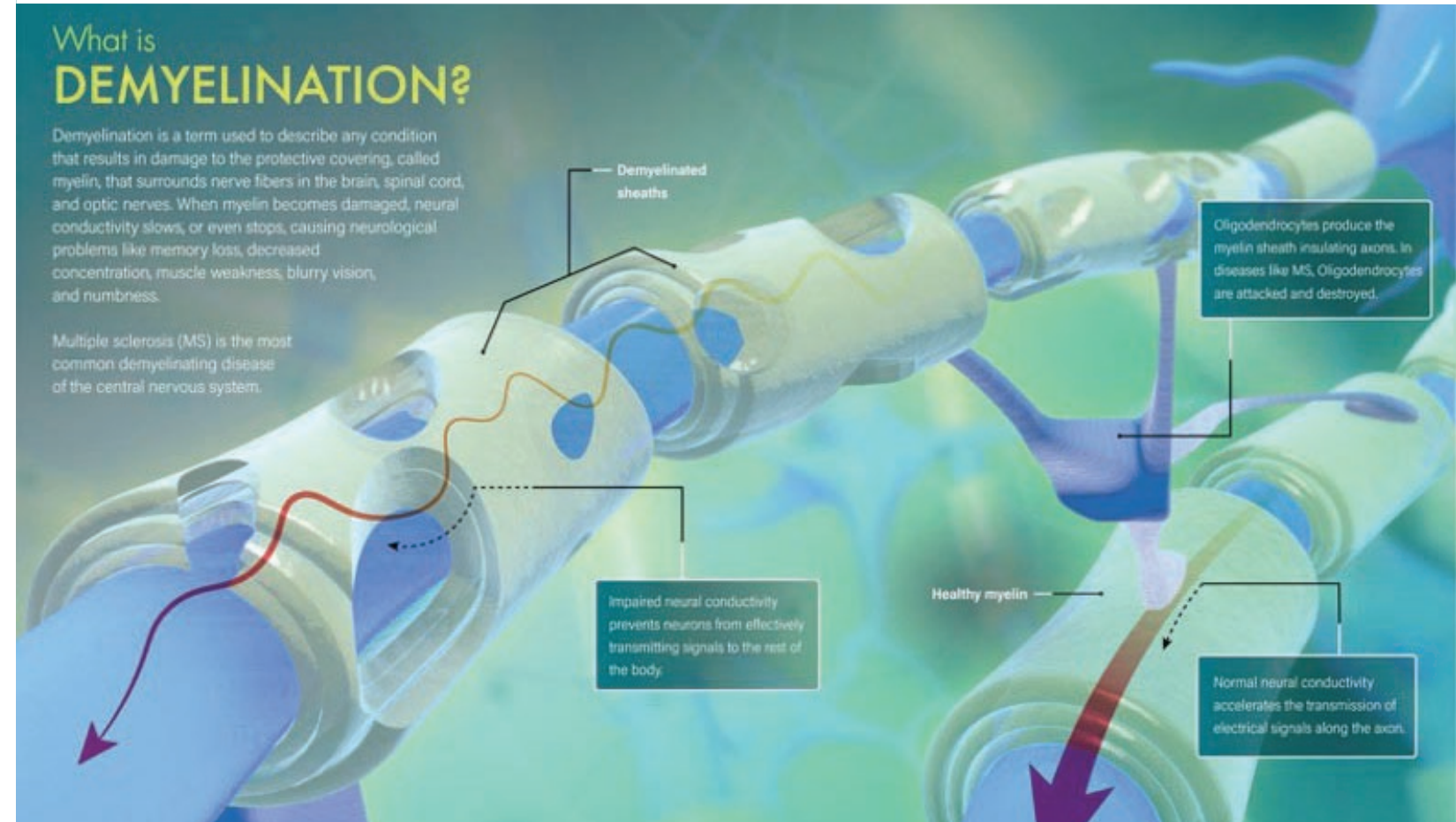
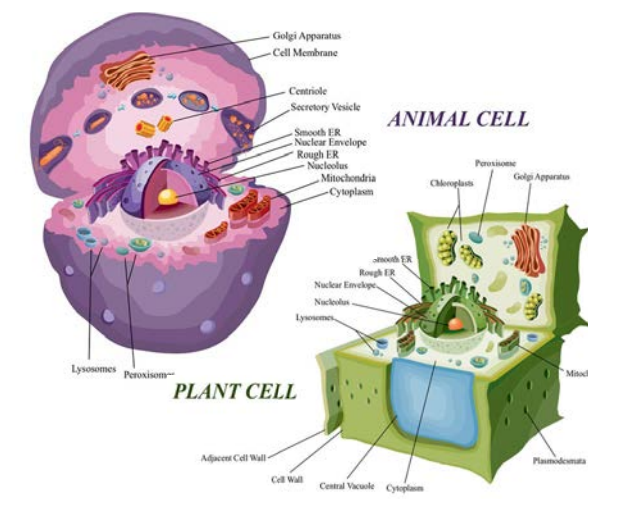
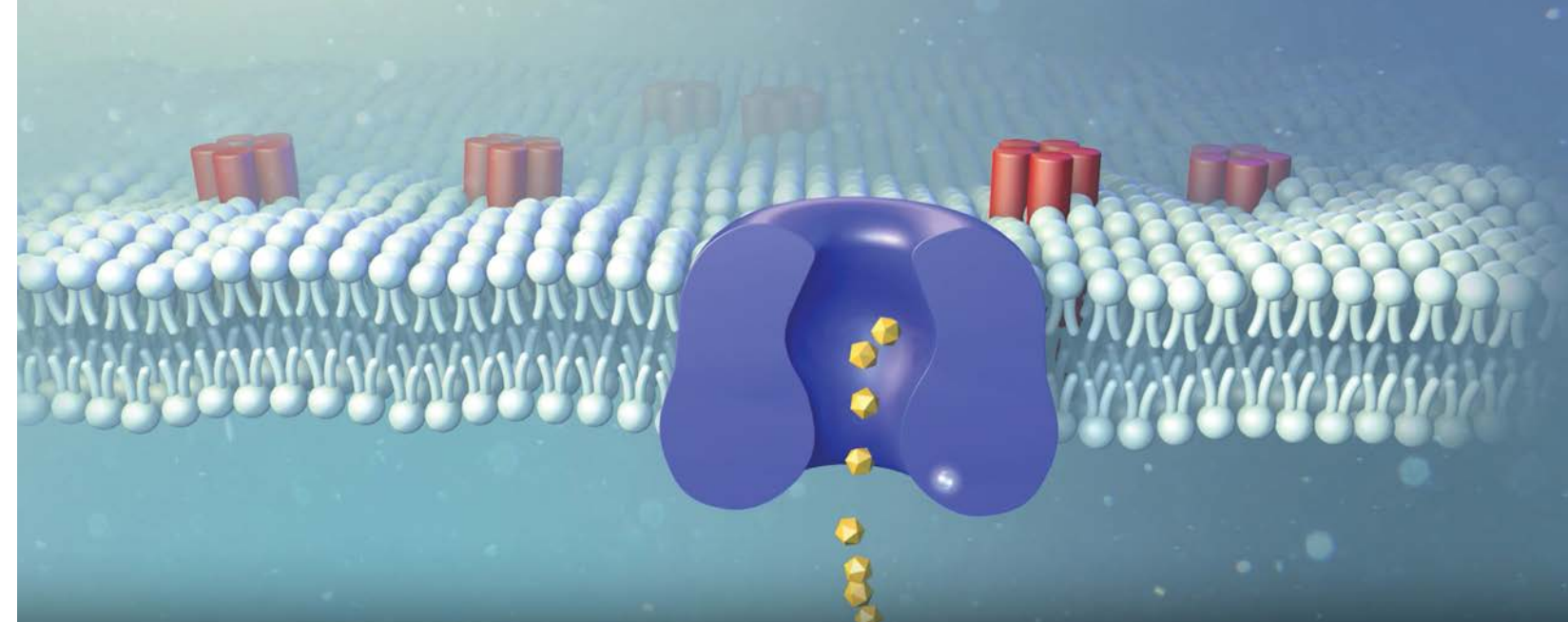
deliberate, artistic choices of how to distill complex scientific ideas into more digestible ones. Much like the human heart is compared to a pump, our students are continually working to find visual analogies to explain medical concepts.

You already see examples of medical illustrations when you look at your science textbooks, museum drawings, and even posters and diagrams at your doctor's office. As partners to health professionals, the work of medical illustrators can supplement healthcare decisions, often bringing visual clarity to patients. Medical illustrators also aid in creating educational tools for physicians and surgeons as they learn to master new approaches and techniques. Beyond healthcare, medical illustrators are able to enhance and elevate scientific knowledge. Equipped with the ability to conceptualize what can — and cannot — be seen, they add visibility and visual representation to research at the macro- and micro-levels.

After completing human biology, anatomy, physiology, and human gross anatomy classes, RIT medical illustration students have the opportunity to observe surgeries at Rochester General Hospital while enrolled in a surgical illustration course. This class is typically the only opportunity for undergraduate students to draw from living, organic tissue and view realistic color palettes of the human body; an artistic anomaly when most students only have access to cadaver labs or photographs to create their work.

Experiences like the surgical illustration class challenges students to condense complex procedures into succinct teaching tools, experiences, and skills. RIT's program and technical prowess empower students to build digital 3D models, animations, and even videos of their work, in addition to instructional illustrations, infographics, interactive computer simulations, ads, and more. Alumni pursue careers in research, healthcare, publishing, medical-legal, pharmaceutical, and advertising industries. They also become veterinary and scientific illustrators.

Left, from top: Shantel Watson, Grace Gerber, & Masako Moyer. Right, from top (left to right): Jack Nelson, Evie Shanoff, Max Dragan, & Xavier Williams





Studio Arts

The School of Art offers a BFA degree in studio arts with focused options in ceramics, expanded forms, furniture design, glass, metals and jewelry design, painting, printmaking, and sculpture. The major starts with a foundation that provides an essential base

Acquire the conceptual and technical skills to succeed as a studio artist working in a variety of mediums or a specialized area of your choice.

for whichever option you choose.

Each of our options gives you access to a studio-intensive environment with plenty of time, space, and faculty support to develop as a professional artist.

RIT's studios and material spaces for undergraduates remain unmatched by our peer institutions.

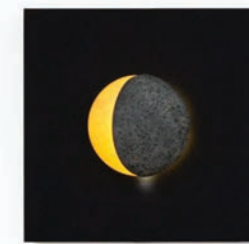
The close alignment and shared facilities among the eight options allows for interdisciplinary courses and the exploration of options outside of a chosen area. Ceramics students can delve into glass and furniture design students can explore metalsmithing; all while honing technical competence in craft and material studies. This crossover broadens their scope, enabling them to build beautifully complex and material-sophisticated work.

The studio arts program exposes our students to a wide scope of visual arts, building out-of-classroom experiences that forge connections and networks. A robust rotation of visiting artists and scholars enrich classes with guest lectures, demonstrations, and critiques. Trips to museums and attendance at professional conferences are commonplace. Ultimately, our students are actively engaged in and outside of the program.

During your senior year, you will exhibit a final body of work in one of the college's galleries. Guidance and experiential projects focus on presentation of work, self-promotion, and business practices to help our students thrive as creative professionals after graduation.

Upon completion of the program, students have many choices. Some continue their education at the graduate level while others start independent studios and exhibiting their work. Many alumni find employment in the fields of art therapy, art criticism, art restoration, gallery and museum management, set and display design, education, marketing and advertising, and in auction houses for their knowledge of contemporary and historical art and material culture.

Photo by Elizabeth Lamark



Ceramics

*Top Row: Mikey Gambino, photographed by Zelig Goodman-Hoffman
Middle Row: Jacob Dambra
Bottom Row: Marian Draper, photographed by Elizabeth Lamark*

The ceramics option provides a dynamic environment where intellectual discourse and craftsmanship thrive. As a vessel-oriented program with room for explorations in sculpture and wearable art, the curriculum supports a range of fundamental topics within ceramics, such as pottery, mold-making, glazing, firing, and material science. The RIT ceramics program is home to a digital ceramic printer and collaborates frequently with high-tech forming processes, including computer-aided drawing and 3D printing for mold-making and form exploration.

Recent alumni of the ceramics program have earned some prestigious honors. Mikey Gambino, a 2023 graduate whose work is featured above, was named a Windgate-Lamar Fellow, receiving a \$15,000 grant to fund his studio ceramic practice. In addition, Gambino, along with Marian Draper, a 2022 ceramics graduate, both earned Christina Brinkman Art Awards.





Glass

Work by Tom Zogas

Through a rigorous and diversified approach, the glass option cultivates artists who are as versatile in their making as they are in their thinking. Studio instruction in glassblowing, flame-working, hot and kiln casting, cold-working, kiln-forming, glass imaging processes, and three-dimensional digital technologies help inform each student's creative potential with glass. An emphasis on research, idea development, material exploration, execution, and presentation equip our students with the skills needed to succeed as professionals.

Two graduating seniors of RIT's glass program were recipients of the prestigious Windgate-Lamar Fellowship. The Center for Craft honored Ethan Townsend (2020) and Erik Meeker (2018) as part of its emerging artist fellowship program. Each artist received \$15,000 — one of the largest awards offered to undergraduate students in the country.



Furniture Design

The furniture design option engages our students in the pursuit of their creative interests while providing a comprehensive technical background in contemporary woodworking. The program begins with a firm foundation in the use and maintenance of hand tools, proceeding on to more advanced tools and topics in construction and design. The option is housed across multiple studios that include a tool room, bench room, machine shop, and a computer numerical control (CNC) machine room.

Work by Kelly Cleveland, photographed by Elizabeth Lamark



Metals and Jewelry Design

This option provides a stimulating space for students to learn metalsmithing and design techniques. Focusing on design and aesthetics, as well as material and process mastery, self-discovery is at the heart of student assignments, projects, and group discussions.

Facilities include casting and enameling areas, annealing and cleaning spaces, a polishing and finishing room, spinning/etching areas, and a machine room.

Utilizing the comprehensive selection of tools and technology, our students develop and hone signature styles that land them jobs in contemporary, luxury, and fine-arts markets. Dozens of alumni have landed jobs at Tiffany & Co. for their innovative designs and technical prowess.

Work by Izzy Caldwell, photography by Izzy Caldwell and Zelig Goodman-Hoffman



Painting

Students selecting this option engage in contemporary visual art practice through a personal exploration of painting techniques. The comprehensive curriculum covers traditional methodologies as well as contemporary visual art practices, covering mediums ranging from watercolor to oil to gouache. Rigorous studio practice and critical discourse encourage the development of a strong personal language that allows for effective individual expression.

Supported by recently renovated studios with personal workspaces devoted to students in the option, classes also produce work en plein air. Our painters ultimately produce a body of artwork from personally-driven research relating to contemporary themes such as identity, the body, memory, place, language, science, pop culture, and spirituality. Graduates balance authenticity in art while being mindful of business and entrepreneurial practices that foster profitable careers.

Work by Amanda Giglia, photographed by Zelig Goodman-Hoffman



Printmaking

Organized to offer a flexible experience, this option targets the development of problem-solving and skill-building within the context of printmaking. Explorations and experimentation in lithography, screen-printing, relief, and etching are encouraged.

The printmaking studio is equipped with a wide variety of tools and materials to facilitate non-toxic processes. RIT houses three Takach etching presses, a black light exposure unit for screenprinting, a fluorescent light Exposure Unit for photopolymer plates, vertical etching tanks, pressure-washing sinks for screen printing work, and a darkroom and computer lab for printing film positives. Bookbinding and letterpress equipment is also available.

Work by Katarina Boss (top) & Marielle Scott



Expanded Forms

Artists have always challenged the definition of art, and our students are continuing that conversation in our expanded form option. Our students push art into new realms of expression and the public into new ways of seeing. The expanded forms option, like the wider art world, extends beyond the traditional forms of art and into modes of expression. You'll thrive in this option if your creativity aligns with performance, installation, computer art, and multimedia displays. Students are encouraged to explore the full spectrum of experimental and non-traditional artistic expression.

Work by Yushan Socola, photographed by Zelig Goodman-Hoffman

Sculpture

The sculpture option engages in the exploration of three-dimensional art-making. Traditional sculptural processes are introduced — such as bronze casting, stone carving, steel fabrication, and mold-making — within a curriculum that focuses on both formal and conceptual development. Interdisciplinary work in the metals and jewelry design program can supplement skills in metalworking.

Working with a broad variety of materials, ideas, and practices, students are prepared to engage in the dialogue of contemporary sculpture. Our students develop a sophisticated body of work that explores stand-alone pieces, installations, experimental, or mobile pieces.

Work by Ariel Li, photographed by Zelig Goodman-Hoffman





Drawing Classroom



Computer Lab



Painting Studios



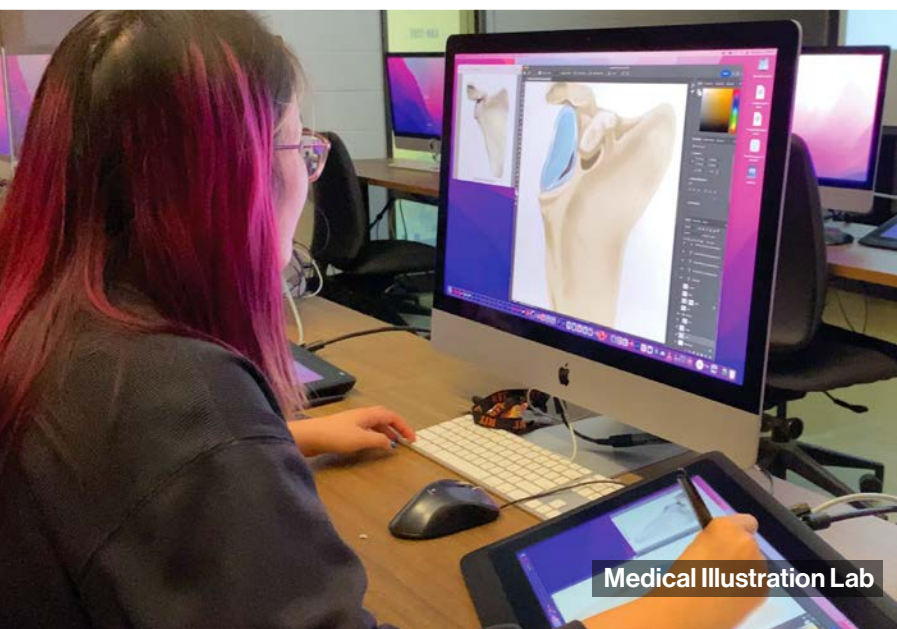
Hot Shop



Machine Room



Printmaking Studio



Medical Illustration Lab



Metals and Jewelry Design Studios

The Space to Create

There's no shortage of inspiration when it comes to our facilities in the School of Art. Our illustration and medical illustration students have their pick of spacious drawing studios and flexible, comfortable work areas as well as computer labs equipped with the latest in drawing and design hardware and software. Having our traditional and digital spaces side-by-side echoes our curriculum, which has students exploring and creating in a wide range of media.

And there is certainly no shortage of facilities for our students pursuing studio-based arts and American crafts disciplines. Those working spaces are equally top notch, covering floors of our buildings with kiln rooms, 3D printing labs, cold and hot shops, welding facilities, bench rooms, furniture workshops, and more.

You'll have access to nearly 70,000 square feet of studio, lab, and creative space.

All of these resources are supported by incredibly talented, full-time technical experts staffing our spaces to support you in your work.



Ceramics Studio



Foundry



Bevier Gallery



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Cover work by Izzy Caldwell (front) and Juho Choi
The RIT Nondiscrimination notice can be found here: rit.edu/nondiscrimination