

BS/MS Advising

Students who are pursuing the BS/MS option for the Game Design & Development program retain the same academic advisor and faculty advisor from their time as a BS student. In addition, they will receive advising and guidance from the Graduate Program Director for the MS portion of their degree.

FAQ

What's the benefit of the BS/MS program in Game Design & Development?

The BS/MS program allows a student to double count 3 of his/her degree program requirements and it is possible to finish both degrees in 5 years.

Who can apply for the BS/MS program in Game Design & Development?

Only current IGM students enrolled in the Game Design & Development Bachelor of Science degree can apply for the BS/MS program.

What are the minimum qualifications to apply for the BS/MS degree in Game Design & Development?

Students must have 3rd year standing in the BS degree in Game Design & Development. A minimum 3.25 cumulative GPA is expected at the time you apply for admission.

How do I apply for the program?

Applications are reviewed on a yearly basis and are due by February 15th. To access the BS/MS Game Design & Development Application please [click here](#).

Do you have a BS/MS program in New Media Interactive Development?

At this time, there is no BS/MS program in New Media Interactive Development.