

Change of Program and Double Majors

If you are an undergraduate RIT student seeking a change of program or a double major, we have two undergraduate degrees from which you can choose:

- [Game Design and Development \(GAMEDES-BS\)](#)
- [New Media Interactive Development \(NWMEDID-BS\)](#)

Because of the popularity of these programs and capped enrollment, we have limited availability for students seeking either a change of program or double major. For students seeking Game Design & Development, we strongly recommend first considering one of our [Minors](#).

We currently process applications twice per year.

The fall semester deadline for applications is by end of business day on Monday, December 10, 2018. Accepted students will begin their curriculum in the Spring 2018-2019 (2185) semester.

The spring semester deadline for applications is by end of business day on Monday, April 29, 2019. Accepted students will begin their curriculum in the Fall 2019-2020 (2191) semester.

How we evaluate your application:

We will base our decisions on the overall course work completed, grades, and the written statement, as described below. Students who have done well in their programming and math courses will have a competitive advantage. Applicants must demonstrate a willingness to research the program to which they are applying, passion and aptitude for their major of choice, and overall preparedness with respect to the rigors of IGM academic programs.

Learning about our programs:

Please review the posted material for our degree programs ([Game Design & Development \(GAMEDES-BS\)](#) and [New Media Interactive Development \(NWMEDID-BS\)](#)). As part of the application process, you must meet with one of our Academic Advisors to discuss either degree program. This meeting must take place before the application deadlines of December 10th or April 29th. You also have the opportunity to meet with an IGM Ambassador. An ambassador is a current student who can answer your questions about the student experience in the School. Please let your interviewer know if you are interested in this option. *Please note: meeting with an ambassador does not satisfy the interview requirements of this application process.*

General Requirements:

- For students applying to [Game Design and Development](#), if possible, we encourage you to complete PHYS 111: College Physics or PHYS 211: University Physics prior to applying.
- We do not require an online portfolio, but we strongly encourage you to submit one.
- We reserve the right to “hold” on our decision regarding your application until the end of the following semester. We may need to have an additional semester of your coursework to consider when making our decision.
- Minimum Cumulative GPAs:
 - Change of Program: 3.0
 - Double Major/Dual Degree: 3.5

Required Application Materials:

1. Schedule a meeting with an IGM Academic Advisor by calling the IGM Main Office at 585-475-2763 or visiting GOL 2145. **This meeting will include an interview.** This meeting must take place before December 10th or April 29th (depending on when you plan to submit your application). Please note that you must schedule this meeting prior to submitting your application materials so you can gain access to the MyCourses shell.

2. Find and fill out the official Registrar form (<http://www.rit.edu/academicaffairs/registrar/forms>) If you are requesting a change of program, select “Change of Program / Plan.”

- If you are requesting a double major or dual degree, select “Double Major Authorization - Undergraduate Only” or “Dual Degree Authorization - Undergraduate Only”. Which form you choose depends on your primary degree program.
- Complete the “Change of Program” or “Double Major” or “Dual Degree” Authorization form with your home department.
- Submit signed “Change of Program” or Double Major” or “Dual Degree” Authorization form with your application to IGM. You'll receive instructions on this process at your interview. If your department will send this form to IGM on your behalf and you will not be uploading it to the MyCourses shell, please inform an IGM advisor.

3. Write a one to two page essay with the following:

- Your name and local contact information
- What you are requesting (Change of Program or Double Major or Dual Degree)
- The requested degree
- Why you are applying
- Your academic strengths (with examples of why you believe these are strengths)
- Your interest and experience in learning how to develop games and interactive media
- Your professional goals/interests
- Why your requested major is the “right” fit for you (If you are a double major or dual degree, please explain why you desire this path instead of a minor and/or graduate degree)

- What you believe you can contribute to the School of Interactive Games and Media and your future industry

Optional Application Materials:

1. An updated résumé
 2. A link to your online portfolio/website
- A portfolio is a collection of work samples, which we want to see via a website. A typical portfolio has your contact information, resume, and projects. The project samples should include thumbnails/images, brief descriptions, team/individual roles, and downloads and/or links to code repositories (like GitHub). Many portfolios have additional material like development blogs, videos, and more. Ultimately, your portfolio expands upon your resume, demonstrating what you can do, what makes you stand out, and what you want to do.

Please note that failure to complete any part of the application process will result in an automatic rejection from the degree program for which you are applying.

How to Submit your Application Materials:

For Spring 2185 applicants: Your interview and application materials must be complete by end of business day on Monday, December 10, 2018. Application materials must be submitted through the IGM Change of Major myCourses shell. You will receive access to the myCourses shell during your interview. No paper applications will be accepted.

For Fall 2181 applicants: Your interview and application materials must be complete by end of business day on Monday, April 29, 2019. Application materials must be submitted through the IGM Change of Major myCourses shell. You will receive access to the myCourses shell during your interview. No paper applications will be accepted.

Notification of Decision:

Applications submitted for the **December 10th** deadline will be evaluated during January 2019. You will receive an email (at your RIT email address) with our decision before spring semester begins. Applications submitted for the **April 29th** deadline will be evaluated during the summer semester. You will receive an email (at your RIT email address) with our decision before the Fall 2019 semester begins.

