

SAM STUDENT

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OBJECTIVE: To obtain a cooperative education position in the design, development, and testing of computing systems and software products. Available November – March XX.

EDUCATION: **Rochester Institute of Technology** **Rochester, NY**
Bachelor of Science in Computer Science Expected May 20XX
GPA: 3.3
Courses: Data Structures & Problem Solving, Data Communications & Networking, Operating Systems, Concepts of Parallel & Distributed Systems, Programming Language Concepts, Software Engineering, Digital Design, Computer Organization

SKILLS: **Programming Languages:** C++, C#, Java, HTML, Python, SQL, .NET
Operating Systems: Unix/Linux, MS Windows, Mac OSX, iOS, Android
Development Software: Microsoft Visual Studio, Rational Rose (UML Diagramming), Gnu Emacs Programmer's Text Editor, Microsoft Visio, Eclipse, Django, Xcode
Software: Access, NetBeans, MySQL
Technologies: Boost, Version Control (Git, SVN), WPF, SQLite, OpenCV
Other: Ability to handle many responsibilities and desire to learn necessary skills
Work effectively and efficiently with co-workers
Excellent oral and written communication skills

PROJECTS:

- Team Leader for a Java-based Bowling Simulator project including fully synchronized and persistent database; held meetings, designed a working product which met customer needs.
- Requirements Coordinator on a team that developed a Java-based vending machine system simulator. The project included several swing graphical user interfaces and an XML storage system. Personal responsibilities included determining customer requirements and ensuring the product met customer needs.
- Using Java, designed and implemented a graphical based, multi-threaded simulator for a heating system in a dynamic world.
- Created a genetic algorithm in C++ to find the optimal arbitrary number of arbitrary size of boxes to fit into a room.
- Personal Project – add projects you've done independently

EXPERIENCE:

Rochester Institute of Technology **Rochester, NY**
Cook/Server, Student Alumni Union Cafeteria **9/XX – Present**

- Prepare and serve food to customer specifications
- Maintain a clean work area

Old Navy **Rochester, NY**
Sales Associate **5/XX – 12/XX**

- Conducted sales duties involving handling currency, forms, and customer service
- Resolved sales issues concerning both in-person and phone requests
- Provide assistance and advice to customers

HONORS/ACTIVITIES:

- RIT Presidential and EMC2 Scholarship recipient
- Treasurer of Computer Science House

Smart Student

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(xxx)-xxx-xxxx

School Address

xxx Nathaniel Rochester Hall
Rochester, NY 14623

Permanent Address

1 Flower Drive
City, NY xxxxx

OBJECTIVE: To obtain a cooperative education position using my programming skills. Available end of August through end of December, 20XX.

EDUCATION: **Rochester Institute of Technology**
Bachelor of Science in Game Design and Development
RIT Presidential Scholarship
Dean's List: Fall and Winter 2012

Rochester, NY
Expected May 20XX
GPA: XX/4.0

Courses:

Game Software and Development, Game Design and Development I & II, Discrete Math for Technology I & II, Interactive Media Development, Web Design & Implementation, 2D & 3D Animation, Analytical Geometry, College Physics, Data Structures and Algorithms I & II

SKILLS:

Programming Languages and API's: Java, C#, C++, HTML/CSS, JavaScript, OpenGL

Software: Visual Studio, Processing, Flash, After Effects, Photoshop, Unity, Maya, Microsoft Office

Foreign Language: beginning level German, written and verbal

Other: Excellent time management skills. Ability to handle many responsibilities with a desire to learn new skills. Work effectively and efficiently with team members. Strong communication skills.

PROJECTS

- Programmed AI for a 2D side-scrolling game in Unity. Implemented Chase, Flee, and Attack methods, as well as programmed the animations.
- Implemented a 2D graphics scene with physics using OpenGL in Visual Studio. Implemented keyboard functions for interactivity. Created a 2 player pong like game with physics and bouncing features.
- Designed a 3D scene in OpenGL with collisions using an Octree and Sphere Colliders. It also has placeable objects so you can create your own level.
- Created walk, attack, jump, and hit animations and a 30 second cut scene for a 2D platformer utilizing After Effects.

EXPERIENCE **iD Tech Camp**, Merrimack College, MA

Instructor

June - August 20XX

Taught children aged 7-12 various technical courses including Java, Scratch, Minecraft, and RPG Maker. Supervised 35 children and lead fun and educational activities.

ACTIVITIES:

- Team member – presented games at Imagine RIT Festival, May 20XX
- Member, Electronic Gaming Society

JOE M. SMITH
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OBJECTIVE

To obtain a cooperative education experience in Information Technology with a special interest in client-side web development and Java application development. Available June – December 20xx.

EDUCATION

Rochester Institute of Technology

Bachelor of Science, Information Technology

GPA: 3.75

Honors: Dean's List student, RIT Computing Medal Scholarship recipient

Rochester, NY

Expected May 20xx

PROJECTS

1. Team Leader for a Java project to create a game and provide a client and server to be tested by the class. The project was the culmination of knowledge learned in a three course sequence implementing threading, TCP networking, GUIs, and IO.
2. Semester-long team project involving planning and implementation of a redesign on company's website for better usability and organization using HTML, CSS, JavaScript, and PHP.
3. Individually developed a jQuery solution to organize and display emergency services data from a RESTful service using AJAX calls. Used jQuery plugins such as jQuery UI to provide a modal dialog with tabs, DataTables to provide sortable and searchable collections of data, Chosen to allow for searchable drop-down menus, and Gmap3 to simplify the use of the Google Maps JavaScript API.
4. Developed a C# solution to replicate the functionality of project 3 in a desktop environment. Used the GMAP.NET .dll to provide Google Maps functionality.
5. As part of a team, carried out a semester-long research and design process which resulted in the creation of a mockup secure digital identity card application with HTML, CSS, and JavaScript that would make borrowing materials from a local library easier.

SKILLS

Programming Languages: Java, C#, HTML, CSS, JavaScript/jQuery, MySQL, PHP

Operating Systems: Windows, Unix/Linux, OS X

Software: MS Office, jGRASP, Eclipse, Visual Studio, FileZilla, Adobe Photoshop, Minitab

WORK EXPERIENCE

Wegmans

Webster, NY *Team Member*

August 20xx – August 20xx

- Conducted duties involving the handling of currency, electronics sales, cart return and restocking.

ACTIVITIES

- FIRST Robotics Mentor
 - 20xx: Assisted in the design and development of a responsive and socially connected team website.

Peter Pace

123 Alphabet Street, Apartment #5, Rochester, NY 11111
Phone: (000) 000-0000 | ppr4567@rit.edu

RIT RESUME EXAMPLE

Golisano College of Computing and
Information Sciences
Computer Science-MS /Co-op

OBJECTIVE

To obtain a cooperative education position in the design, development, and testing of computing systems and software products. Available Fall 2015 – Spring 2016.

EDUCATION

Rochester Institute of Technology
Master of Science, Computer Science
GPA: 3.86/4.00

Rochester, NY
Expected Completion: May 2017

Courses: Introduction to Big Data, Foundations of Algorithms, Advanced Java Programming, Foundations of Intelligent Systems, Foundations of Cryptography.

TECHNICAL SKILLS

- **Programming Languages:** JAVA, JSP, Servlet, Hibernate, Spring, C, C++, ASP.NET, SQL, JDBC, XML, HTML, JavaScript, CSS, Data mining
- **Development Tools:** Eclipse, IBM Rational Application Developer, Tomcat/JBoss, Visual Studio, TOAD with Oracle 10g, SQL Server 2008 and MySQL, IntelliJ IDEA, Amazon Redshift, R, Weka
- **Operating Systems:** Microsoft Windows 98/XP/Vista/7/8, UNIX

EXPERIENCE

Innovation Learning San Francisco, CA 5/15-present

Product Innovation Intern

- Analyzed reports to find out pattern for the most active students, schools getting more benefits and worked on front-end module using R, Amazon redshift server and IntelliJ IDE for Java.
- Created tools to facilitate/automate weekly reports and school mappings generation.

Anard Steel Bethlehem, PA 9/12-7/14

Associate Software Engineer

- Developed code to facilitate SEPA Mandatory changes for Dodd Frank billing reform, CR091 using Java, JSP, Servlet and Oracle PL/SQL.
- Implemented transformation logic to convert the source system transactions into destination systems formatting using XML SAX parser in Java.
- Performed unit testing, modifications as per the client requirements and deployed applications using IBM Rational Application Developer.
- Created technical design documents, system test reports for particular change requests.

Mark III Technologies Seattle, WA 11/11-7/12

Web Developer

- Developed multiple web applications and e-commerce web sites.
- Implemented both front-end and back-end code using .Net framework 2.0, SQL Server 2008. Moreover, testing and bug fixing.

ACADEMIC PROJECTS

Analysis on a U.S. Census dataset 2/15 – 5/15

- Analyzed data set and trained the prediction model to find out employment status, unemployment reasons using Weka (J48 Classification).
- Performed analysis about Industrial growth, Income tax details using R (ggplot2, dplyr).

Game Prediction – Cricket 2/15 – 5/15

- Used total 7 different data-sets for performance of team USA against other 7 teams and make a prediction model to predict the win/lose for USA using a Tree Induction algorithm.
- Implemented C4.5 algorithm in Java and made front-end to test our Weka model using Spring MVC framework.

Ritchie Roch

New Media Interactive Developer seeking a summer co-op position where I can gain experience and create beautiful and useful applications for every day use.

www.ritchieroch.com rtrxxx@rit.edu 585-475-2301 57 Lomb Memorial Drive Rochester, NY 14606

Education

Rochester Institute of Technology Rochester, NY (Expected Graduation 20xx) Bachelor of Science
New Media Interactive Development
GPA: 3.7/4.0

Work Experience

Rochester Museum and Science Center
Rochester, NY (October 20xx - Present)
Guest Relations
Supervise guests in the museum and keep exhibits prepared and clean. Assist parents with any inquiries or aid required to ensure the best experience.

Skills and Programs

- Java ██████████
- C# ██████████
- Javascript ██████████
- Photoshop ██████████
- Illustrator ██████████
- CSS3 Unity ██████████
- 3D ██████████

Recent Projects

Divide and Conquer
Team Project (November 20xx - December 20xx)
Unity 3D Programmer, Designer
Presented concept and art style for the game. Designed game interface and game scenes. Programmed shooting, and score in the game.

Change
Solo Project (August 20xx - September 20xx)
iOS App Programmer
Responsible for concept and interface.
Using xcode 6 to create a game. Ability to save data locally, post high scores online, and adhere to the MVC format.

Special Recognitions

- Dean's List**
Rochester Institute of Technology (20xx - 20xx)
Honoree for having a GPA exceeding 3.40
- Susan B Anthony Scholarship**
(20xx - Present) Recipient of the scholarship for first generation students

Extracurricular

- Multicultural Center for Academic Success**
Affiliate (20xx - Present)
Member of the Multicultural Center for Academic Success (MCAS).
Focused on celebrating diversity and aiding students from different backgrounds succeed.
- Space Time Adventures**
Co-Founder (20xx - Present)
Assisted in creating a sci-fi club at RIT.

James Jarvis
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GitHub: jamesjarvis

School Address

000 Perkins Road
Rochester, NY 14623

Permanent Address

0000 Swan Street
Ontario, NY 13284

OBJECTIVE: To obtain a cooperative education position designing, developing and testing software.
Available January 20XX – May 20XX.

EDUCATION: Rochester Institute of Technology
Bachelor of Science in Software Engineering
GPA: 3.2/4.0
Honors: Dean's List all terms; Presidential Scholar

Rochester, NY
Expected May 20XX

Relevant Courses:

Engineering of Software Subsystems	Computer Science I-II
Personal Software Engineering	Intro to Computer Science Theory
Intro to Software Engineering	Professional Communications

Monroe Community College
Studied Information Technology
GPA: 3.5/4.0

Rochester, NY
20XX - 20XX

SKILLS:
Programming Languages: Java, C/C++, Python, SQL, Ruby, HTML
Developer Tools: Eclipse, Vim, IntelliJ, NetBeans
Version Control: SVN, Mercurial, Git
Frameworks: AngularJS, Android, Django
Operating Systems: Windows, Linux, Mac

PROJECTS:

- Led a team of four to create a board game with text based and GUI input in Java.
- As team lead, worked with three other developers to design and build a healthcare web application utilizing Django.
- Created a program to compare binary trees for equality and similarity in C.

EXPERIENCE:

Rochester Institute of Technology
Cook/Server, Student Alumni Union Cafeteria

- Prepare and serve food to customer specifications.
- Maintain a clean work area.

Rochester, NY
9/XX – Present

Grill Cook/Cashier, Market Cafe

- Operated grill and cash register.
- Assisted with training new crew members.

9/XX – 5/XX

LEADERSHIP/ACTIVITIES:

- Treasurer, Society of Software Engineers (8/20XX – Present)
- Division III Cross Country Team (8/20XX – Present)
- Mentor: Tutor students in computer science and math

REFERENCES:

Available upon request

281D Perkins Road
Rochester, NY 14623
www.linkedin.com/in/johnsmith

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jxs1234@rit.edu
GitHub: JohnSmith

John Smith

Objective To apply my software development and project management skills to a co-op position that involves the design and development of web applications. Available June – December, 20XX.

Education **Rochester Institute of Technology Rochester, NY**
Bachelor of Science in Software Engineering (*Expected Graduation, May 20XX*)
Concentration: Entrepreneurship
Cumulative GPA: 3.3/4.0

Relevant Courses
Engineering of Software Subsystems; Computer Science I-II; Personal Software Engineering;
Intro to Computer Science Theory; Intro to Software Engineering; Discrete Math

Technical Skills
Programming Languages: Java, C, C++, Android development, Python, SQL, HTML
Operating Systems: UNIX/Linux, Windows
Software Development Tools: Eclipse, NetBeans; SVN/CVS; Git; Bitbucket
Databases: Oracle; MS SQL

Projects

- Led a team of four in designing a java-based HTML editor utilizing design patterns taught in class. Worked on document design, produced highly detailed document that earned high marks, ensured project goals were met.
- With three colleagues, designed and developed a Mastermind game written in Java. Developed the user interface for the game using the model-view-controller (MVC) software pattern.
- 1st prize winner of XYZ Corporation's annual hackathon. Implemented a user interface for a trial version of one of the company's existing software solutions.

Related Experience

XYZ Corporation Rochester, NY
Software Developer June – December 20XX

- Efficiently designed and developed subsystems and components for multiple projects.
- Gathered requirements by eliciting conversations with customer and tech lead.
- Key member in bridging requirements differences among projects that shared components.
- Quickly turned around bug fixes for patches to hot fix production environment.

Other Experience

Summer Recreational Program Hometown, OH
Counselor June – August 20XX

- Planned and organized daily activities for 50 middle school aged children.

Leadership/Extracurricular

- RIT Pep Band - 20XX-20XX
- Eagle Scout – Boy Scouts of America 20XX- present

References
Available upon request.

Superb Student

12 Perkins Rd.
 Rochester, NY 14623
 585-xxx-xxxx
 sss0000@.rit.edu

Profile

Experienced Software Engineer with a strong academic background. Developed leading edge applications with a focus on delivering an exceptional user experience. Demonstrated an ability to quickly learn and apply new technologies. Seeking a full-time software development position that will allow me to leverage and advance my skills.

www.superbstudent.com
 www.linkedin.com/in/superbstudent
 GitHub: SuperbStudent

Industry Experience

Developer Intern

11/20XX to 5/20XX

ABC Company, Boston, MA

Insurance - Claims

- Developed an application on the SAP NetWeaver Cloud PaaS in JavaEE with SAP UI5 (HTML5 -JavaScript-CSS3) with data from SAP through oData services.
- Presented this prototype to units within the company which showed the viability of a new business niche within SAP's cloud offerings.
- Created an SAP UI5 real-time ticker chart with key performance indexes which enables the user to view aggregated real-time information.
- Assisted the Scrum Master in scrum activities. Organized the Solution Acceptance Test event with customers; held in Newtown Square as well as Walldorf, Germany.

Languages

Java
 JSP
 JavaScript
 C
 C++
 Python
 PHP
 HTML
 SQL
 CSS
 XML
 SOAP
 oData
 C#
 ASP.net

Systems Engineer

9/20XX to 8/20XX

DEF Company, Pune, India

Broadband Fault Diagnostics

- Developed and enhanced this Web-based tool in the UK-based telecom client's proprietary Java-XML based rule-engine framework.
- Optimized the HTML-ExtJS based user interface for browser compatibility.
- Supported the test teams for staged deployment and design issues and handled defects reported by test teams.

Content Retailing Portal

- Designed, documented, and developed the Web Application in JavaEE using SOAP web-services, ATG as a back-end commerce engine and thePlatform as the MPS.
- Improved application performance by about 50% by reducing redundant database calls and creating an intermediate cache.
- Received appreciation for demos and presentations given to clients.

Database

Oracle
 MySQL
 DB/2

Other Relevant Experience

Development Tools

Eclipse
 Visual Studio.net
 NetBeans
 Subversion
 Git

Research Assistant

5/20XX to Present

Rochester Institute of Technology, Rochester, NY

Real Time Package Monitoring and Tracking

- Developed an application on Android to display information received at real time from sensors on packages.

Web Programmer

3/20XX to 11/20XX

Rochester Institute of Technology, Rochester, NY

Student Learning, Support and Assessment

- Designed, documented and implemented the architecture for application in MySQL & PHP-JavaScript-HTML
- Migrated the department's existing data after a detailed analysis process and creating a data migration plan using ETL tools.
- Received excellent client testimonial for delivering the system above expectations for enabling automation in the department which had previously used informal means of data and student management.

Education

Master of Science in Software Engineering
Rochester Institute of Technology, Rochester, NY

Expected 5/20XX

- GPA: 4.0
- Software Modeling, Software Architecture, Process Engineering, Reengineering, Design Patterns, Project Management, Practicum, Research Methods, Empirical SE, Entrepreneurship, Marketing, Experience Report.

Bachelor of Engineering in Computer Engineering

6/20XX

University of Mumbai, Mumbai, Maharashtra, India

- First Class with Distinction (Top 7%)
- Data Structures, Databases, Algorithms, Networks, Theory of Computer Science, Operating Systems, Web Technology, OO Analysis and Design, Graphics, Intelligent Systems, Software Engineering, Mobile Computing, Distributed Computing.

Academic Projects

Experience Report

- Research Project: The impact of introducing Big Data into existing enterprise application systems.
- This project aims at finding the software architecture qualities and tactics involved when an existing enterprise application using relational databases needs an introduction of a NoSQL database.

Stella (Requirements Prototyping Tool)

- Developer, Designer and Project Manager for the 3 respective phases of this RIT-SE practicum project developed in the Spring MVC framework.
- Designed and developed the user interface in JavaScript-HTML-CSS integrating with js-linb and JSON objects for enabling users to develop prototypes.

IT Helpdesk

- Team lead, designer and developer for this C#, ASP.net, SQL Server based undergraduate capstone project for Reliance Info Solutions Limited, Mumbai.
 - Suggested and added a module which enabled offline communication between the ticket raiser, the engineer and administrator related to each ticket.
-

H.C.C Student

Rochester Institute of Technology

Human Centered Computing

email: hello@hcc.works

portfolio: hcc.works

linkedin: [lnked.in/hcc](#)

cell: 585 555 1212

Projects:

UX Design

November 20XX- In Development

A task-management, habit tracker hybrid mobile app aimed at motivation.

Developed product and task system.

Swift Sketch Principle

UX and Development

Dec 20XX - Live

Web solution that provides quick context to others location. Recently restarted development. HTML CSS JS JQuery PHP

Skills:

Rapid

Prototyping

HTML & CSS

Javascript

Photoshop

Illustrator

Sketch

Usability & User

Flows Wireframing

FramerJS

Principle

Activities:

RIT UX Club Member

20XX- Present

Assist with workshops & discussions.

National Honor Society

Rochester Chapter

20XX- Present

Education:

BS, Human Centered Computing, 2018

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Immersion: Digital Media

Dean's List: 2015-2017

Work:

We Make Nice Websites Design Intern

May 20XX - August 20XX

Creative agency based in Rochester, NY.

Created and maintained brands for print and web. Served as Design Lead for multiple projects. Added value to the team by creating empathetic and targeted brand identities. Sketch Photoshop InDesign

Cenify UI Designer

Oct 20XX - April 20XX

Smart-home startup in Rochester, NY.

Created mobile UI and visual design for a smart home ecosystem. Focused on user journeys and pain points in traditional systems.

Sketch FramerJS InVision Photoshop

Company Design Front End Developer

May 20XX- August 20XX

Worked with instructional designers in creating an learning management system for owners of the Cirrus Vision jet aircraft. Developed content strategy and wireframed concepts for web and mobile interfaces.

JS JQuery HTML CSS

Freelance Web Designer

May 20XX- Present

Design websites and create brand identities for clients across industries.

HTML CSS Sketch Photoshop

HCI J. STUDENT

UI / UX DESIGNER

CONTACT

HCI1234@rit.edu

585-555-1212

www.rithcims.com

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SKILLS

User Centered Design

Wireframing

User Research

Interactive Prototyping

Usability Testing

Sketching

Mockup

Responsive Design

Information Architecture

User Profile & Persona

TOOLS

Photoshop

Illustrator

Sketch

Axure

Zeplin

Balsamiq

Marvel

Proto

InVision

Keynote

HTML/CSS

JavaScript

Ionic

Bootstrap

SUMMARY

Passionate about creating from conceptual ideas to user-friendly and profitable products. Experienced in user experience design, wireframing, prototyping and usability testing.

PROJECTS

Travel iOS Application

Feb. 20xx - Present

Conducted a user research about travel experiences and processes. Designed wireframes and interactive prototypes for testing. Working on implementation and designing the final usability testing.

JourneyTrip: Web Application for Travel

Sept. 20xx - Dec. 20xx

Designed the web application by sketching, wireframing, and creating interactive prototype. Implemented by HTML, CSS, JavaScript and JQuery.

Mobile Application

Sept. 20xx - May 20xx

Designed and developed an Android application for alleviating mobile addictions by tracking usage time and triggering interactive and physical activities. Responsible for logo design, information architecture, wireframe, prototype, user study and video.

Responsive Website Design

Oct. 20xx - Nov. 20xx

Evaluated website by design principles. Redesigned and implemented the webpage to be viewed on multiple devices.

Shopping Application

Feb. 20xx - May 20xx

Collected conceptual ideas from the user research and designed a mobile groceries shopping application with a convenient way to customize users' shopping lists. Created prototypes for iOS and Android phones.

Usability Testing

Jan. 20xx - May 20xx

Evaluated application, designed and carried out a usability testing, tested a new version prototype. Collected data from participants, analyzed data and proposed enhancement strategies.

EXPERIENCE

UI / UX Designer Intern

Aug. 20xx - Sept. 20xx

Kodak Alaris, Rochester, New York

Evaluated company's official website, Office Automation (OA) software and mobile OA application. Synthesized user research and expectations for actionable recommendations.

Teaching & Research Assistant

Sept. 20xx - May 20xx

Rochester Institute of Technology, Rochester, New York

Teaching assistant for Information and Interaction Design (20XX Fall) and Usability Testing (20XX Spring) courses. Research assistant in FET Lab. Researched on customized and personalized fabricated Internet of Things (IoT) devices and designed a system to help users arrange modules inside containers and 3D print out.

EDUCATION

MS in Human Computer Interaction | GPA: 3.9

Rochester Institute of Technology, Rochester, NY

Dec. 20xx

BS in Multimedia Telecommunications

Pennsylvania State University, State College, PA

July 20xx

585-555-1212
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RIT RESUME EXAMPLE
Golisano College of Computing and
Information Sciences
Networking /Co-op

NETWORKING NELLIE

EDUCATION

ROCHESTER INSTITUTE OF TECHNOLOGY
NETWORKING AND SYSTEM ADMINISTRATION BS
Expected Graduation Date: 20XX

EXPERIENCE

NETWORKING CO-OP: BRITE COMPUTERS, VICTOR, NY June 20XX – August 20XX
Imaged computers based on contract and department. Installed all software needed. Go onsite and deploy computers and troubleshoot any problems that would occur. Managed Active Directory and user accounts.

INTERN: SYNERGY GLOBAL SOLUTIONS INC. BUFFALO, NY Jan 20XX - June 20XX
Assisted with the IT department to solve networking problems and internal calls.

PROJECTS

Python: Worked on a letter frequency, word length and word frequency program that would take in a file and show the corresponding information in a histogram style graph.

Java: Worked in a group of two and collectively created a fully functional board game with visuals and a NPC to play against.

Networking: Worked in a group of 4 to set up OSPF between 3 routers and have all computers on each network able to communicate.

SKILLS

Protocols: VPN, DHCP, DNS, TCP, IP, UDP, ICMP, ARP, OSPF

Operating Systems: Windows 7, 8, 10, Windows Server 20XX, 20XX, CentOS 5, 7

Computer Languages: Java, Python, HTML, CSS, C, MySQL

Other: Microsoft software, Troubleshooting, Written and Verbal

ACTIVITIES

SPARSA - a student run organization that addresses security-related issues and participates in research and development of security tools and policies.

RC3 - a student-run organization dedicated to educating and preparing RIT students to compete in security-related competitions and to showcase RIT student talent in the world of security today.

WMC STUDENT

☐ xxx1234@rit.edu
☐ 585-555-1212

To obtain a co-op in the field of Information Technology/ Web and Mobile. Avail starting Summer 20XX.

Skills

LANGUAGES

Java
HTML
CSS
JavaScript
SQL
PHP
C#
Ionic
Angular
AJAX
XML
jQuery
JSON
jQuery

OPERATING SYSTEMS

IOS

SOFTWARE

Adobe Creative
Suites SAP

RIT RESUME EXAMPLE
Golisano College of Computing and
Information Sciences
Web and Mobile /Co-op

Education

Rochester Institute of Technology, Rochester NY
Bachelor of Science Web and Mobile 20XX

State University of New York, Brockport NY
Bachelor of Science Psychology 20XX

Employment

Gift Office at Rochester Institute of Technology
Data Entry
Henrietta, NY
May 20XX to Current

Responsible for completing mass updates and coding projects to keep the RIT database updated. Facilitated digitalizing records, as well as adding words to help identify those records and allow users to search the database.

Rochester Institute of Technology
Mobil Application Developer Co-op
Henrietta, NY
Jun 20XX to Aug 20XX

Responsible for designing, developing and deploying a multi-platform "College Checklist" application for high school students who are preparing for college. Application will be released on the iOS and Android app stores.

Company X
Software Developer Co-op
Buffalo, NY
Jun 20XX to Aug 20XX

Assisted small engineering team with enhancements to on-device software, reporting portal, and website. Used JavaScript, HTML, CSS and Node technologies.

Projects

Research Database- Database Connectivity

Worked as a team to create a research database using Java and an SQL database. Included a search function and the ability to create new entries, edit existing entries and delete existing entries. Had a division of responsibility between administration, faculty, and students by assigning different permissions.

Travel Website- Web and Mobile II

Used HTML, CSS, JavaScript, PHP, and SQL to create a travel website. Used HTML for the basic website code and used CSS for basic styling as well as creating media queries to make the site mobile friendly. Used JavaScript to create animation, generate global navigation and local navigation, as well as to connect to a database for a comment form. Used PHP for form and data validation.

Awards

Golisano School of Computing at RIT · Deans List
Fall 20XX

Activities

Electronic Gaming Club
Apr 20XX to May 20XX