10.15.14

Academic Advising…..

To all IGM students taking (or who will take) IGME 101, 102, 105, 106, 201, and 202.

As of Spring 2015 enrollment, IGME-102, IGME-106, IGME-201, and IGME-202 have grade pre-requisites, which SIS shows (you need to set it to "Spring"). If you get a D or lower in a course that is a pre-req to one of those courses, you must retake the pre-req course. Here are the complete grade pre-reqs:

- If you earn a grade of D or lower in IGME-101, you cannot take IGME-102.
- If you earn a grade of D or lower in IGME-102, you cannot take IGME-201.
- If you earn a grade of D or lower in IGME-105, you cannot take IGME-106.
- If you earn a grade of D or lower in IGME-106, you cannot take IGME-202.
- If you earn a grade of D or lower in IGME-202, you cannot take IGME-202.

Please check with your academic advisor if you have any questions.

Did you enter RIT this fall semester?
All students who entered into RIT this year are required to attend a meeting with their advisor during fall semester. In this meeting we will discuss future course enrollment and other IGM resources. To schedule this meeting you must stop by or call the IGM office at 585-475-7453. It is imperative that you attend as there is a hold on your account that will prevent you from enrolling in spring semester classes. This hold can only be removed by attending this meeting with your academic advisor. Please email your advisor if you have any questions.

Fall Semester Walk-in Advising Hours: Monday – Thursday from 1pm – 3pm and Fridays from 10am – 12pm in the IGM Office (Golisano 2145).

IGM Advising Appointments: Students may also schedule an appointment with an advisor. To schedule, students should call the office at 585-475-7453 or stop in the main office during regular business hours. Undergraduate students are assigned an academic based on their academic program, last name, and entry year.

Game Design & Development:
Last names A-K and all Honors Students: Amanda Scheerbaum (absrlra@rit.edu)
Last names L-Z: Kathleen Schreier (kmsrla@rit.edu)

New Media Interactive Development:
All NMID students who entered in 2013 and beyond: Betty Hillman (echics@rit.edu)
Students who entered in Fall 2012 and prior, last names A-K and Honors students: Amanda Scheerbaum (absrla@rit.edu)
Students who entered in Fall 2012 and prior, last names L-Z: Kathleen Schreier (kmsrla@rit.edu)

Opportunities.....

IGM Fall Megagame: Watch the Skies!

The IGM megagame “Watch the Skies!” has been rescheduled to Saturday, November 8, location TBA.

What is a megagame?
A megagame is a cross between a role-playing game and a tabletop wargame, involving dozens of players acting as different facets of various factions in a global conflict.
In our megagame, Watch the Skies!, you and your friends will spend a day acting as facets of various country’s governments simulating the events surrounding an alien invasion of Earth. Each team of four or so players takes on the role of a country, the aliens, or even the global press, and needs to strategize and allocate military assets to Earth’s defense, while taking on diplomatic roles to deal with both the aliens and other countries.

To get a great idea of what a megagame is like, check out the video below: http://www.shutupandsitsdown.com/videos/v/susd-play-megagame/

Sign-up is on a first-come, first-served basis. To sign up, register online: https://www.eventbrite.com/e/igm-megagame-watch-the-skies-tickets-13334177885

If you have any questions, please contact Sean Boyle in the School of Interactive Games and Media, at sean.boyle@rit.edu

Portfolio pieces for website
If you have portfolio pieces that we can use on the IGM website please contact Beth Livecchi at bmlpsn@rit.edu.

IGM Halloween Party
Halloween Fun! Food, Laughs, Music, Door prizes & More
Costumes are encouraged..........
DRESS AS YOUR FAVORITE IGM FACULTY MEMBER
Stop in anytime between on the 31st from 1:00pm - 2:30pm

Thought at Work 2014
Thought at Work is coming up in just a few short weeks! Thought at Work is the annual design conference held here at RIT that brings together year levels from all across the world of design. The list of speakers so far is an all star lineup of designers in the fields of industrial, interaction, interior, graphic, etc. Early bird registration ends on Friday! Make sure to register TODAY and save yourself some money! http://thoughtatwork.cias.rit.edu/register

**Discount/free passes for students attending GDC 2015**

**Please note:** availability is very limited; only a few pass discounts are available. Email Brenda Schlageter, Operations Manager of The RIT MAGIC Center with your name and intended pass information. bljbka@rit.edu

**2014 Pearson Student Coding Contest**

**Room Reservations**

All IGM students or student groups/clubs must go through Jill Bray to make a room reservation in GCCIS, please do not go through the Dean’s Office. Jill can be reached at jcbics@rit.edu or Room 2161.

**Social Media**

Please remember to stay in touch with the latest and greatest School news
· Facebook: School of Interactive Games and Media
· Twitter: @IGMRIT
· Foursquare: School of Interactive Games and Media
· There are also 2 student created and moderated discussion groups: Game Design and Development and New Media Interactive Development on Facebook
· IGM Student Wiki: https://wiki.rit.edu/display/IGMguide/Home

**Key Players in IGM**

Jessica Bayliss – Graduate Coordinator
Jill Bray – Administrative Assistant to the Director
Tona Henderson – Director
Betty Hillman – Sr. Academic Advisor
Ed Huyer – Lab Manager
Beth Livecchi – Operations Manager
Amanda Scheerbaum – Sr. Academic Advisor
Kathleen Schreier – Sr. Academic Advisor
David Schwartz – Undergraduate Coordinator
Ann Warren – Lab Manager
Chad Weeden – Assistant Director
Shameelah Wilson – Sr. Staff Assistant
Feedback Welcomed
Your constructive feedback is always welcomed! Please feel free to respond to this email with any questions or concerns.