

Cellular Vehicle-to-Everything (C-V2X)

Wireless & IoT Security and Privacy ([WISP](#)) Lab
Rochester Institute of Technology, NY, USA
2026



Overview

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Why Cellular (C-V2X) Prevailed

- ❑ Optimized for *mobility*
 - Focused on reliable, high-speed mobile communications (more than Wi-Fi)
 - No CSMA/CA: Contention and collisions degrade performance at high mobility
 - Superior efficiency: Higher data rates, range, and spectrum efficiency
- ❑ More native support for dense, *simultaneous* transmissions
 - Time–frequency scheduling instead of carrier sensing → predictable latency and reliability

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Key Wireless Communication Concepts

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LTE-V2X: First-Generation of Cellular Vehicle-to-Everything

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The 5G Leap: New Radio V2X (NR-V2X)

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Putting the “Everything” in V2X

- ❑ **Architectural Superiority:** Can leverage cellular infrastructure → connect to everything (V2N/V2P)
 - DSRC was limited to V2V and partial V2I
- ❑ **Expanded safety envelope**
 - Directly communicate with cellular devices
 - Enables Vehicle ↔ Pedestrian / Bicycle / Device / IoT (true **V2X ecosystem**)

C-V2X Protocols

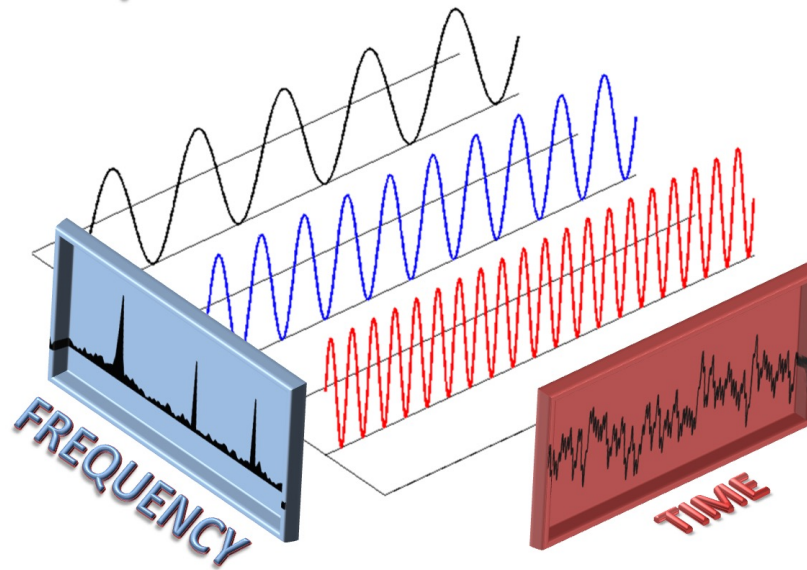
❑ Defined in 3GPP standards (“Releases”)

Standard	Year	Protocol	Technology
Release 14	2017	LTE-V2X	4G/LTE
Release 15	2018	LTE-V2X NR-V2X	4G/LTE 5G “New Radio”
Release 16	2020	NR-V2X (Phase 2)	5G
Release 17	2022	5G C-V2X	Hybrid LTE/5G
Releases 18–19	2024–2026	5G-Advanced C-V2X	Hybrid support maintained, moving towards full 5G
Release 20	2028?	6G C-V2X	Undetermined

Key Wireless Communication Concepts

Wireless Signals

- ❑ A signal (or a symbol) can be composed of multiple periodic time-domain waves added together, each with a **different** frequency
 - Each wave is referred to as a **frequency component**



OFDM

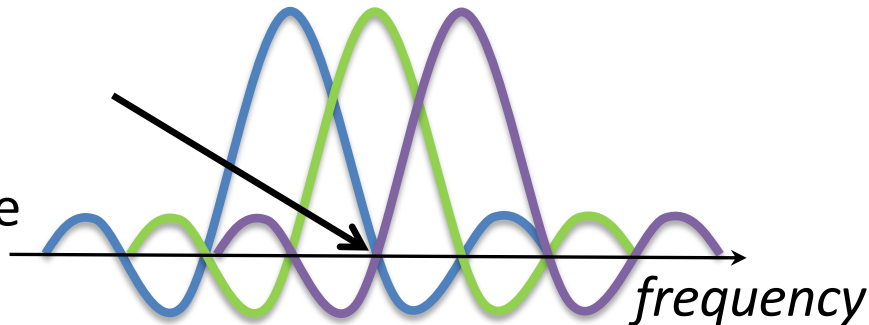
❑ Orthogonal Frequency Division Multiplexing

- Used in modern systems for adaptability and resilience to multipath fading
- Carefully select frequency components and spacing to satisfy orthogonality
 - Frequency components → **subcarriers**
- Each subcarrier carries an independent subset of data/symbols

❑ Used in DSRC (802.11p) and 5G C-V2X

Orthogonal:

Except *one*, all
subcarriers have
nonzero values



SC-FDM

- ❑ Single-Carrier Frequency Division Multiplexing
 - Uses multiple subcarriers but pre-processes them to behave like a single wave (rather than a superposition of independent waves)
 - Lower **PAPR** than OFDM → more **power-efficient** amplifier
- ❑ Each subcarrier carries a piece of data from **all** symbols
- ❑ Requires a more complex receiver to match OFDM's robustness against frequency fading (used in 4G and 5G C-V2X)

LTE-V2X: First-Generation of Cellular Vehicle-to-Everything

LTE-V2X (2017)

- ❑ Based on 4G LTE Sidelink

- Derived from LTE uplink

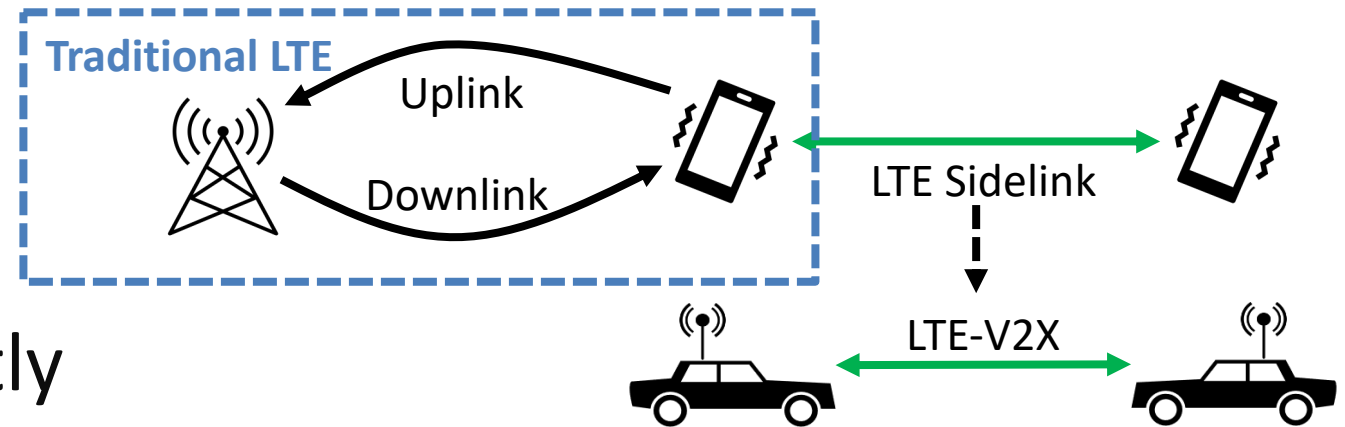
- ❑ Devices communicate directly

- ❑ V2V uses Sidelink Mode 4

- No LTE network coverage required (everything is distributed)

- ❑ Designed for 5.9 GHz for BSMs, supports future 6 - 7 GHz bands

- ❑ Many advantages over DSRC due to PHY/MAC design



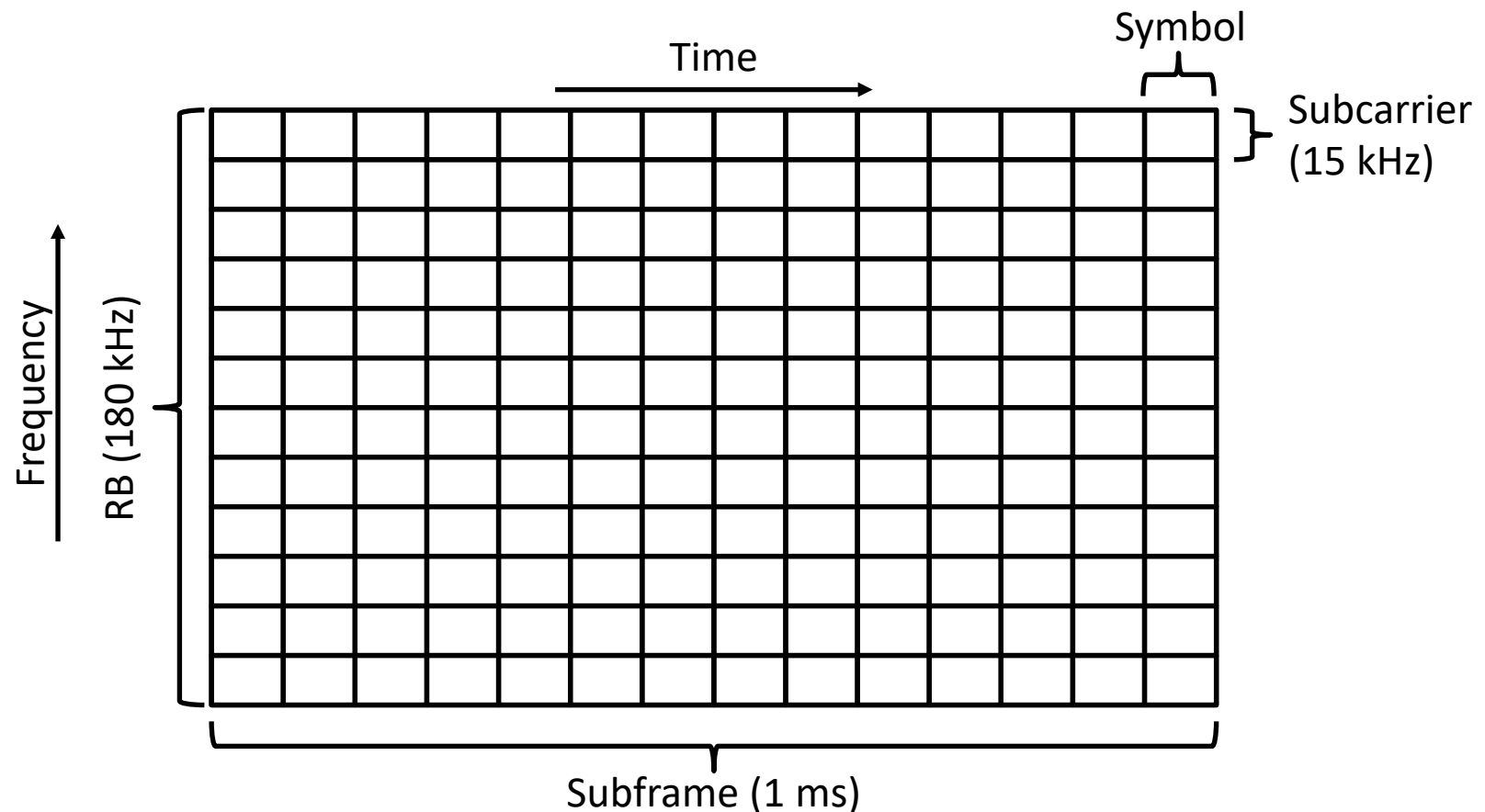
Overview - LTE-V2X PHY Layer

- ❑ SC-FDM waveform instead of OFDM
- ❑ Modern coding improves SNR, range → lower bit error rate (BER)
- ❑ Automatic retransmission lowers packet error rate (PER)
- ❑ +17% data rate (7 Mbps): ↓ latency, ↑ payload (e.g. Type 2 BSMs)

Feature	DSRC	LTE-V2X	Result
Channel coding	Convolutional	Turbo	< 1% BER with 2 dB lower SNR 2x longer range (~600m vs. 300m)
Modulation	OFDM	SC-FDM	3x link budget gain
Retransmissions?	No	Yes (HARQ)	Greater reliability (lower PER)
Channel bandwidth	10 MHz	10 or 20 MHz	Higher throughput (increased capacity)

LTE-V2X: PHY Layer Structure

- ❑ Time: 10 ms LTE frames divided into 1 ms **subframes**
- ❑ Frequency channel divided into **resource blocks (RBs)**
- ❑ 180 kHz RB contains:
 - 12 subcarriers
 - 14 symbols
- ❑ +20 kHz spacing
 - Guard bands
 - Roll-off regions
- ❑ → **Effectively** 200 kHz



LTE-V2X: PHY Layer Structure

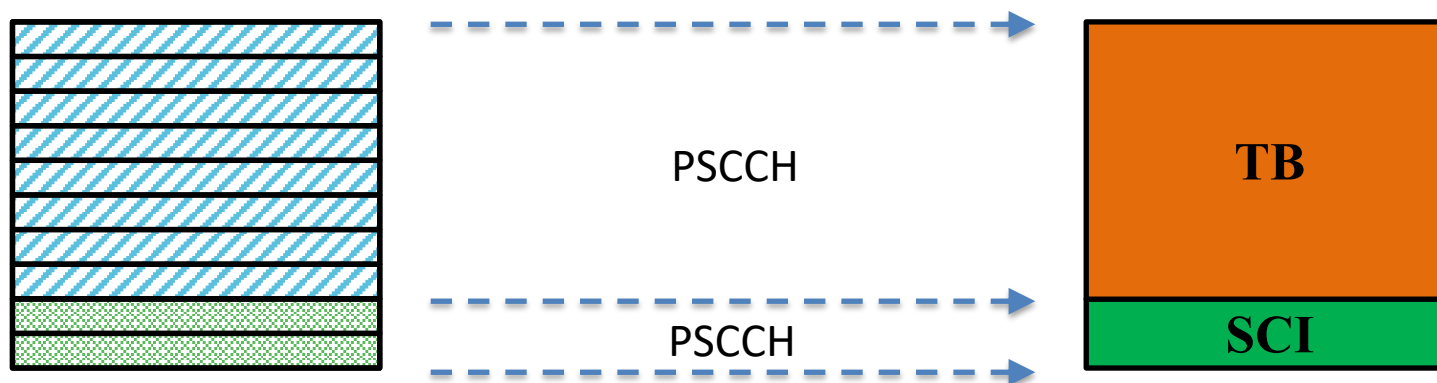
- ❑ A 10 MHz channel comprises 50 RBs (20 MHz → 100 RBs)
 - Divided into several equal-size **subchannels**
- ❑ Each subchannel divided into logical **control** and **data** channels
 - PSCCH (2 RB) = Physical Sidelink Control Channel
 - PSSCH = Physical Sidelink Shared Channel (for data)
 - Control + data (Transport Block) transmitted together in **one** subframe
- ❑ Rigid structure has **strengths** and **vulnerabilities**¹

¹Geoff Twardokus and Hanif Rahbari, "Towards Protecting 5G Sidelink Scheduling in C-V2X Against Intelligent DoS Attacks," *IEEE Transactions on Wireless Communications* (TWC), vol. 22, no. 11, pp. 7273-7286, November 2023.

LTE-V2X: PHY Layer Transmission

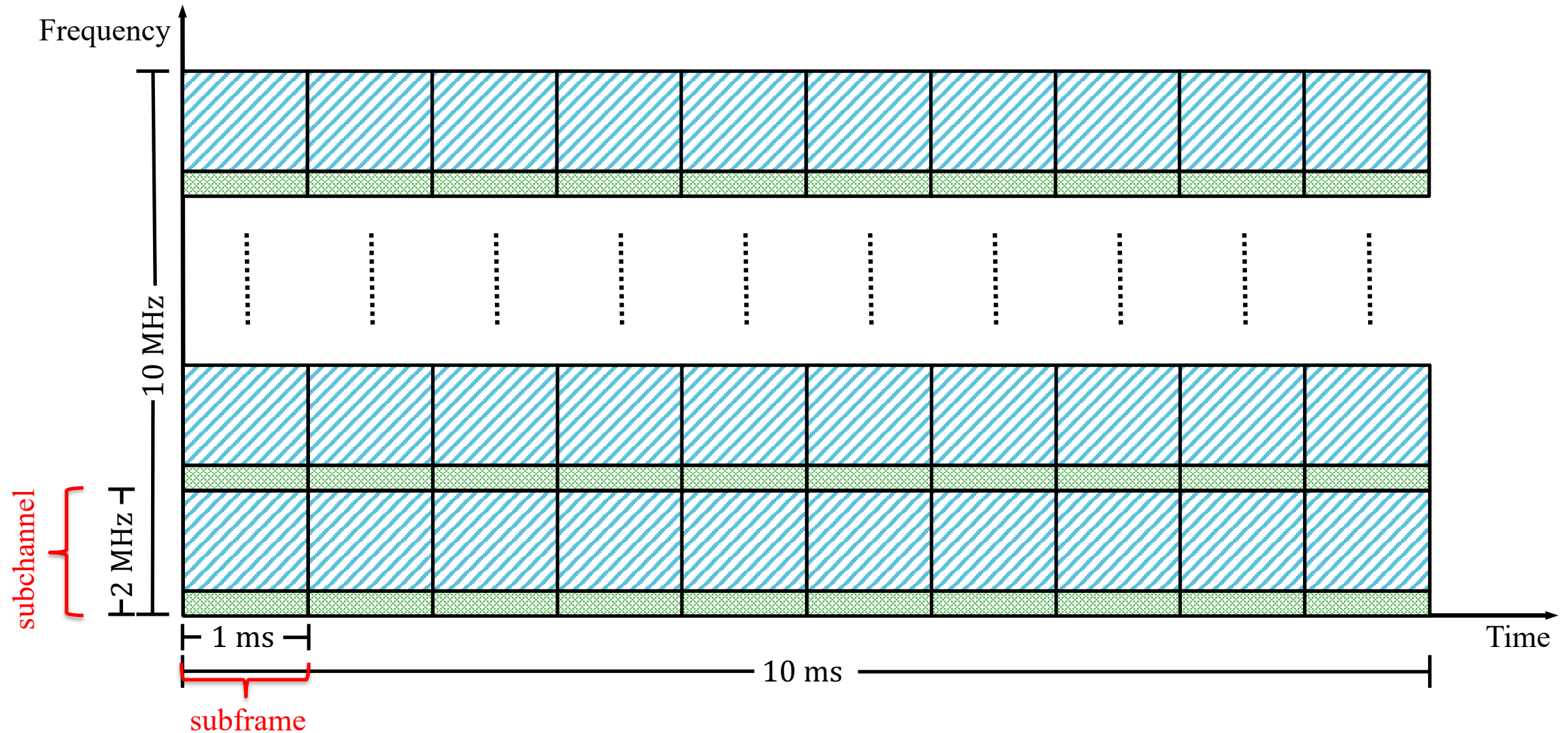
- ❑ Each transmission has **two** components in **one** subframe
 - Sidelink Control Information (SCI) in PSCCH: 2 RBs
 - Transport Block (TB) in PSSCH: ≥ 8 RBs (remainder + more subchannels)
- ❑ Single-subchannel (10-RB) transmission:

10×200 kHz RBs → 2 MHz subchannel

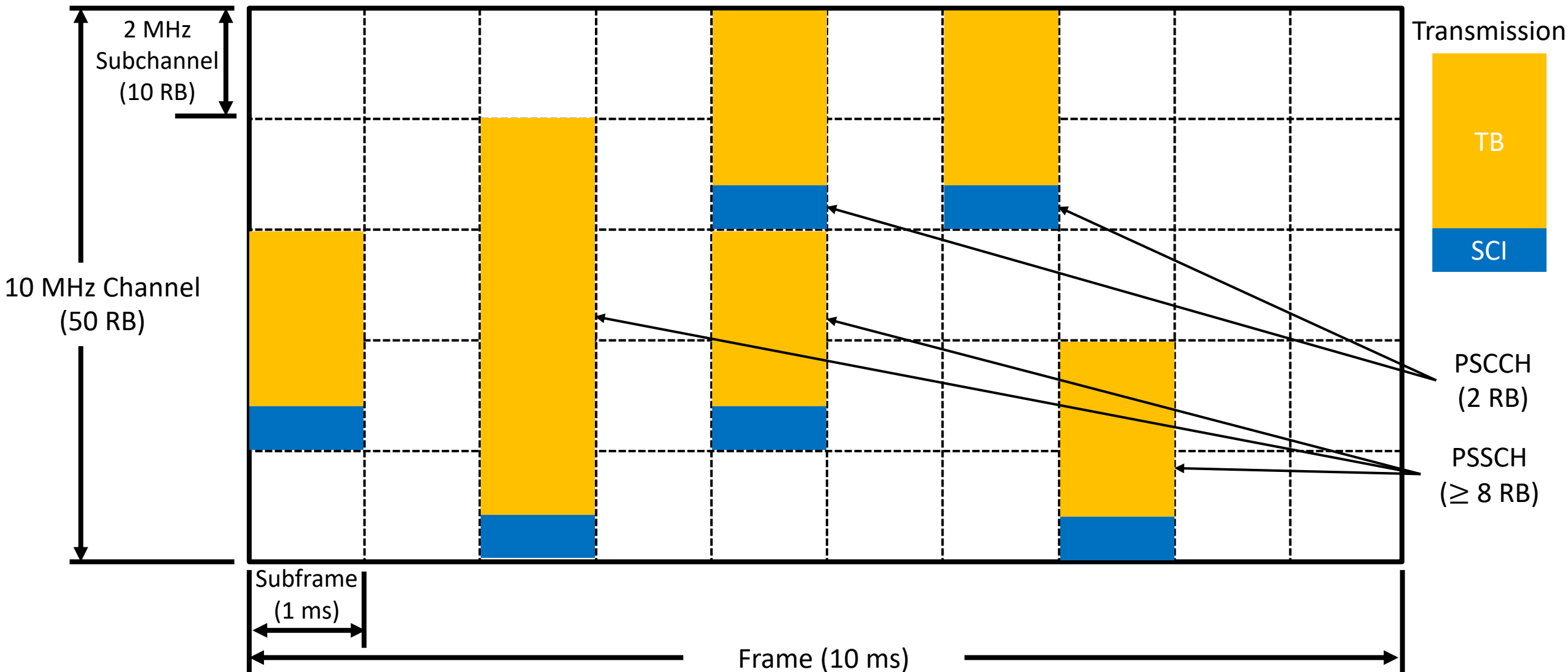


Without SCI, associated TB **cannot** be recovered

LTE-V2X: PHY-layer Example (10 MHz)



10 MHz Frame (5 Subchannels)



LTE-V2X: MAC Layer

- ❑ Transmission requires 1 subframe and n subchannels
 - n depends on size of TB (e.g., 2 subchannels for a standard BSM)

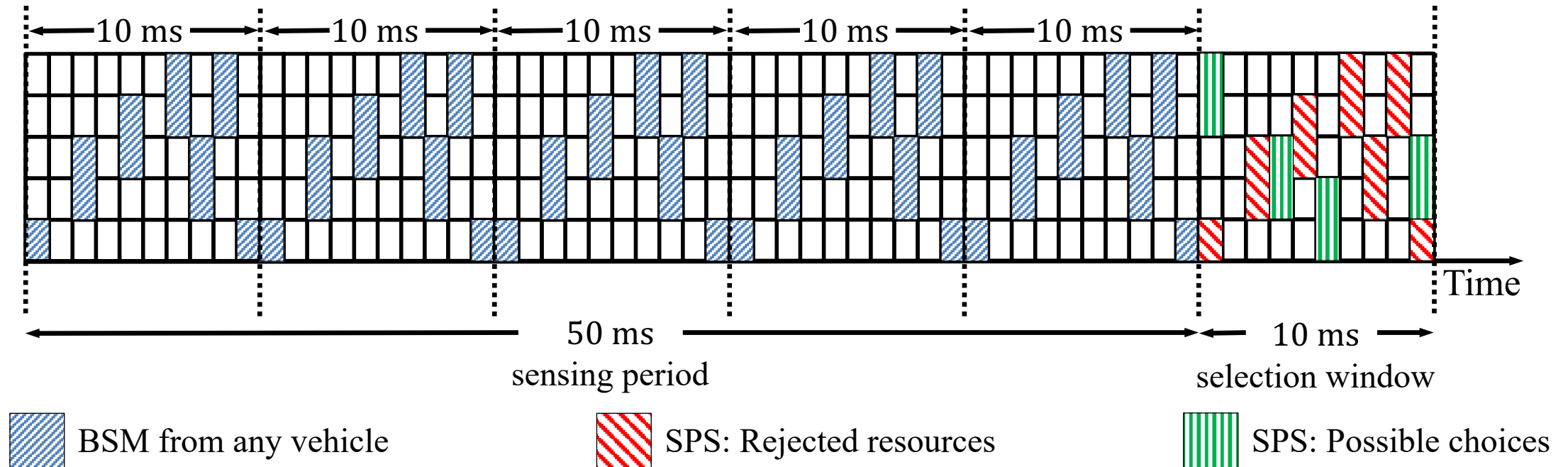
- ❑ How do vehicles choose when to transmit?
 - Simultaneous transmissions must use different subchannels!
 - Vehicles cannot coordinate directly
 - In Mode 4, no base stations to coordinate (no central coordination)

Semi-Persistent Scheduling (SPS)

- ❑ Select (**autonomously** in Mode 4) resources to transmit BSMs
 - Resources = time (subframe) and frequency (subchannels)
- ❑ Sensing-based scheduling
 - **Listen:** Monitor which subchannels are currently busy
 - **Predict:** Identify “gaps” in neighbors' transmissions
 - Remember – V2V messages are usually **periodic**
 - **Reserve:** Select the “least busy” (**least likely**) future resource (no CSMA/CA)
- ❑ Repeat every $c \in \{5, \dots, 15\}$ messages to ensure stability
 - c randomly chosen each time

SPS – Illustrative Example

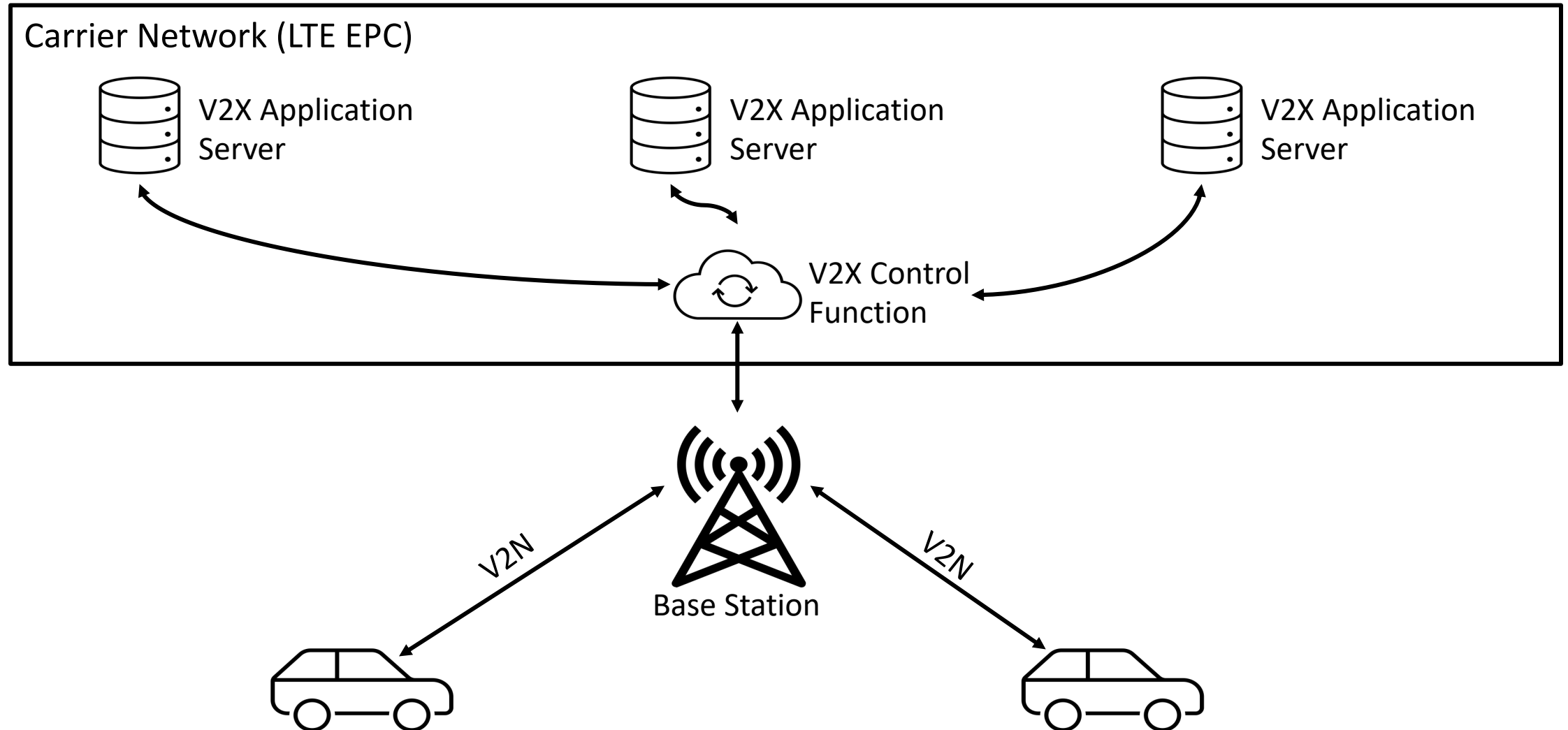
- ❑ Consider 10ms BSM interval, 50ms listening period
- ❑ BSMs are periodic → consecutive frames are similar



LTE-V2X: Vehicle-to-Network (V2N)

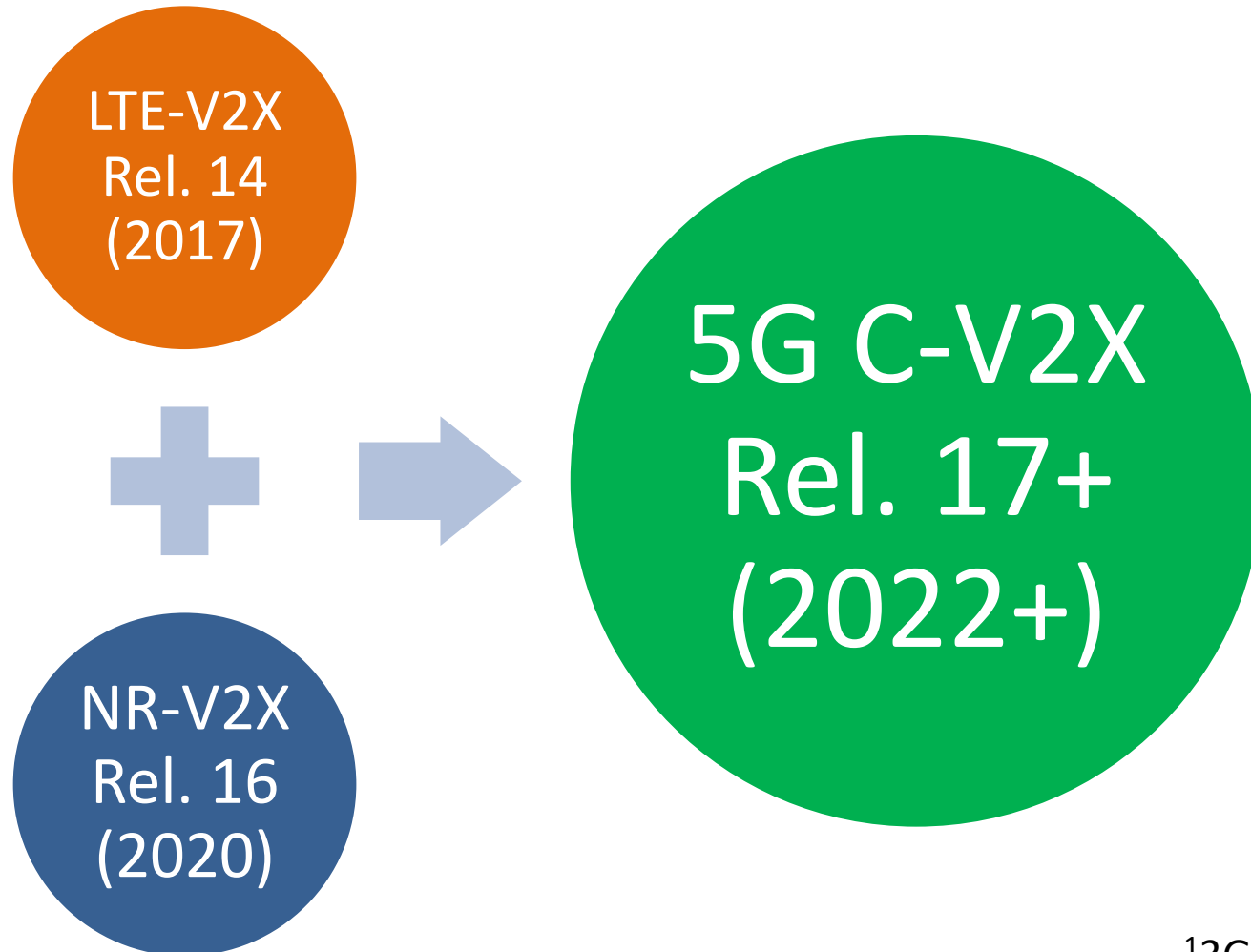
- ❑ Vehicles talk to network services through base stations
 - Existing infrastructure (and coverage), less need to install new roadside units
- ❑ Wide-area information dissemination (than V2V)
 - Lane obstructions, hazardous road conditions, etc.
 - Round-trip latency is typically between **75–200ms** (slower than Sidelink)
- ❑ Access **cloud-based** application servers (not planned in DSRC)
 - Infotainment, real-time traffic updates & navigation, ...

LTE-V2X V2N Architecture



The 5G Leap: New Radio V2X (NR-V2X)

5G C-V2X: State-of-the-art V2V



Hybrid protocol with
complementary 4G/5G
technologies

NR-V2X is **not** a
replacement for
LTE-V2X¹

¹3GPP Technical Report 38.913 (Release 17), Jul. 2020.

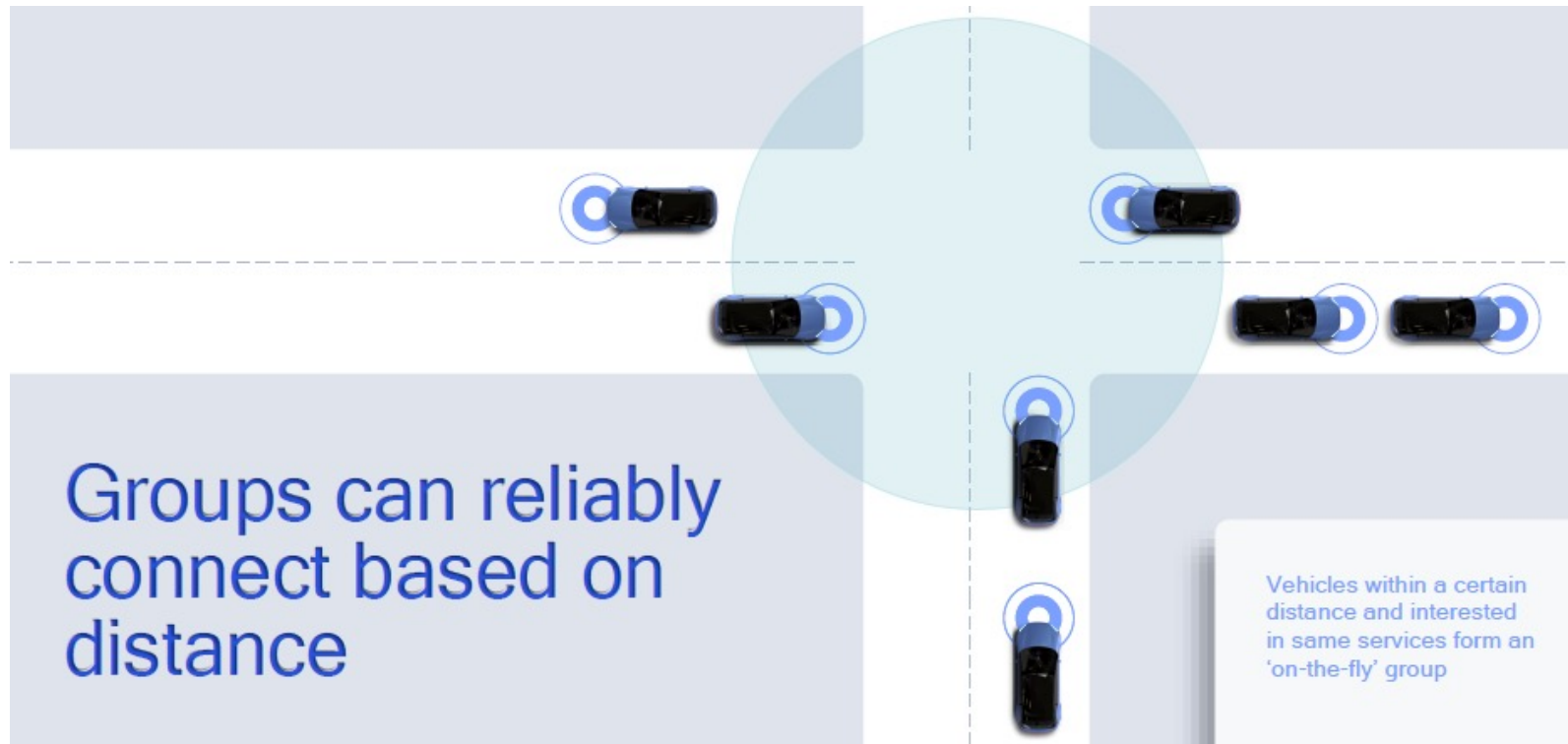
NR-V2X (2020, Release 16+)

- ❑ Based on 5G “New Radio” (NR) technology
 - LTE Mode 4 → NR-V2X Mode 2
- ❑ NR-V2X **coexists** with LTE-V2X
 - LTE-V2X for periodic broadcasts (e.g., BSMs)
 - NR-V2X for multicast and advanced use cases (e.g., intent sharing)
 - LTE-V2X + NR-V2X = “5G C-V2X Sidelink”

For the interested reader, a comprehensive, high-quality tutorial on NR-V2X (as of Release 16) is available from the *IEEE Communications Surveys & Tutorials* at <https://doi.org/10.1109/COMST.2021.3057017>.

NR-V2X Example Use Case

- ❑ Vehicle can form groups **on-the-fly**
- ❑ Example: vehicles approaching an intersection



V2V in NR-V2X

❑ LTE-Sidelink Mode 4 → NR-Sidelink Mode 2

- Similar in design and autonomous operation

❑ PHY/MAC improvements over LTE-V2X

- Scalable OFDM *numerology* → improved spectral efficiency
 - Subcarrier spacing, # of reference symbols, etc. are **configurable**
- Flexible slot structure → **unicast, multicast** (e.g., platoon)
- On-demand retransmission via negative acknowledgments (**NACK**)
 - Single-frequency network (**SFN**): Vehicles that need to NACK use the same resource, keep constant feedback overhead regardless of # of NACKs

NR-V2X vs. Other Technologies

Feature	DSRC	LTE-V2X	NR-V2X	Result
Channel coding	Convolutional	Turbo	LDPC/Polar	Lower BER/PER and higher data rate than others
Modulation	OFDM	SC-FDM	OFDM SC-FDM	Devices choose to prioritize power efficiency (SC-FDM) or data rate (OFDM)
Retransmissions	None	HARQ (for broadcast)	On-demand (NACK)	Lower PER and more efficient for unicast/multicast
Channel bandwidth	10 MHz	10 or 20 MHz	Up to 400 MHz (in theory)	Huge increase in channel capacity

Takeaway: NR-V2X offers **across-the-board** improvements

Technical Advances in NR-V2X

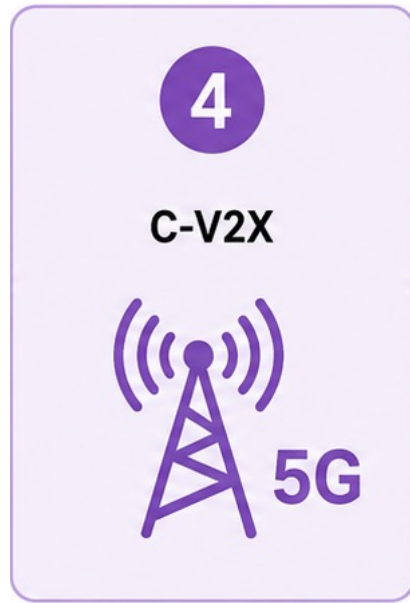
❑ Scalable OFDM

- Variable subcarrier spacing for maximum efficiency at high speeds
 - 15, 30, or 60 kHz subcarrier spacing ($\rightarrow$ *numerology*); 1, $\frac{1}{2}$, or $\frac{1}{4}$ ms slots, resp.
- Allows channels up to 400 MHz (20x larger than LTE-V2X)

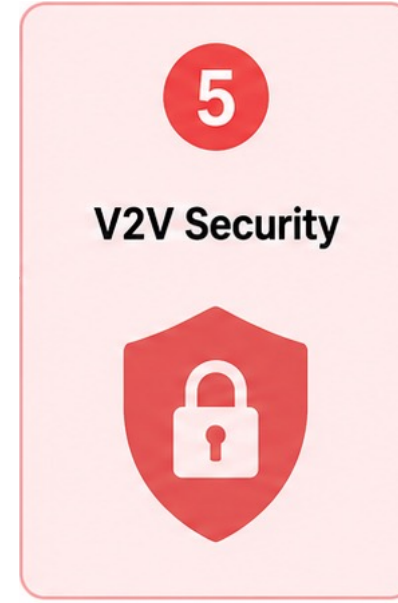
❑ Adaptive demodulation reference signals (DMRS)

- Each subcarrier has between 2-4 DMRS
- Higher vehicle speeds $\rightarrow$ more DMRSs and fewer data symbols for lower BER
 - Optimize balance of throughput and reliability

We just covered:



What's up next:



For questions or to provide feedback on the content, please reach out to Hanif Rahbari (hanif.rahbari@rit.edu) or Geoff Twardokus (twardokg@gvsu.edu)